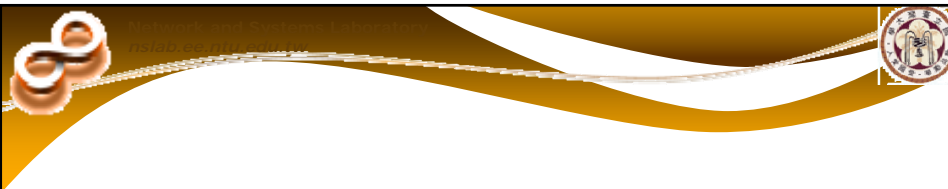


Network Simulation and Testing

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ns-2 Tutorial

In 4 sessions



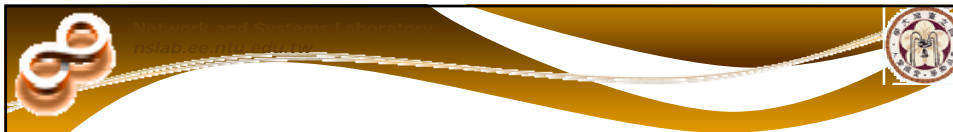
Tutorial Overview

- Welcome
- Gratitude
- Audience background
 - object-oriented programming?
 - tcl?
 - use ns-2 before?
 - tcl, c, or both?
 - research interest?



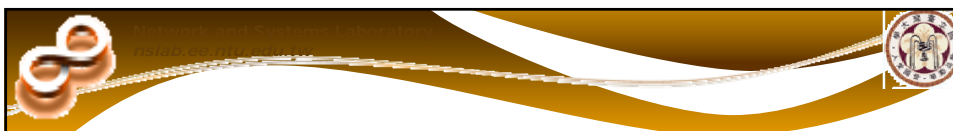
Tutorial Intensity

- Intended audience
 - try to cover a wide range
 - researchers, developers, educators
- Cover
 - both API & internal
 - some could be too easy or too difficult
 - see them as review or preview



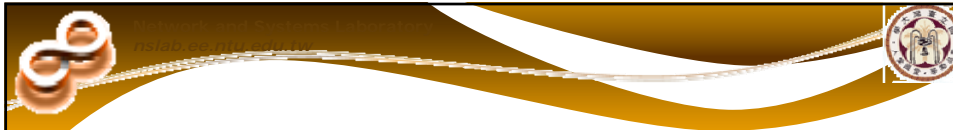
Schedule: 1st Week

- 9.10-10.00 overview/intro/essential/getting started
- 10.20-11.10 tcl/otcl/ns-2 fundamentals
- 11.20-12.10 examples - TCP, RED, multicast, web, wireless



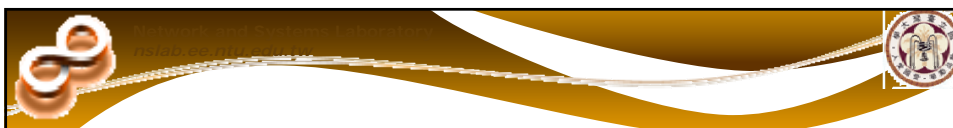
Schedule: 2nd Week

- 9.10-10.00 lab 1 setup/running examples
- 10.20-11.10 lab 2 tcl/otcl exercises
- 11.20-12.10 lab 3 simple ns-2 exercise



Schedule: 3rd Week

- 9.10-10.00 wired internal
- 10.20-11.10 wireless internal
- 11.20-12.10 extending ns-2/making changes/case studies



Schedule: 4th Week

- 9.10-10.00 lab 4 intermediate ns-2 exercise
- 10.20-11.10 lab 5 getting data you want
- 11.20-12.10 lab 6 advanced topic



Outline: Today

- **Introduction**
 - the project, the software, the philosophy
 - software architecture
 - installation and getting started
- tcl/otcl/ns-2 fundamentals
 - programming tcl/otcl
 - programming ns-2 simulation scripts
- Example scripts
 - TCP, web traffic, RED, multicast, wireless



The VINT Project

- Virtual InterNet Testbed
 - a common platform for network research
 - focus on multi-protocol interactions and scale
 - <http://www.isi.edu/nsnam/vint/index.html>
- Follow-up projects
 - SAMAN: scenario and performance
 - CONSER: educational use



Multi-state collaboration

- USC/ISI
- ACIRI

- UC Berkeley
- CMU
- NTU nsLab
- etc...



VINT People

- Project leads and co-PIs
 - Lee Breslau (AT&T Labs-Research)
 - Deborah Estrin (UCLA)
 - Kevin Fall (INTEL Research)
 - Sally Floyd (AT&T/ACIRI)
 - Mark Handley (AT&T/ACIRI)
 - John Heidemann (USC/ISI)
 - Scott Shenker (AT&T/ACIRI)
- Graduate students and staff members



Project Goal

- To support **collaborative** simulation effort
 - promote sharing
 - incorporate recent simulation models
 - increase confidence in results
 - establish regression test suite
 - establish common reference
 - current and periodic availability of source code
- Base software is **ns-2**



ns-2

- Discrete event simulator
- Packet level
- Link layer and up
- Wired and wireless



Development Status

- Columbia NEST
- UCB REAL
- ns-1
- ns-2 (as of 2001...)
 - 100K lines of C++ code
 - 70K lines of otcl support code
 - 30K lines of test suites
 - 20K lines of documentation



Usage and Releases

- Users from approximately
 - 600+ institutes
 - 50+ countries
- Releases
 - periodic official releases
 - nightly snapshots (probably compiles and works, but buyers beware)
 - available from USC/ISI or UK mirror




Platforms

- Most UNIX and UNIX-like systems
 - √ FreeBSD or *BSD
 - √ Linux
 - √ Sun Solaris
 - ? HP, SGI
- Window 95/98/NT...
- Emulation only for FreeBSD for now




First Words of Caution

- While we have considerable confidence in ns, ns is **not a polished** and finished product, but the result of an ongoing effort of research and development. In particular, bugs in the software are still being discovered and corrected.



Second Words of Caution

- Users of ns are responsible for verifying for themselves that their simulations are not invalidated by **bugs**. We are working to help the users with this by significantly expanding and automating the validation tests and demos.



Third Words of Caution

- Similarly, users are responsible for verifying for themselves that their simulations are not invalidated because the **model** implemented in the simulator is not the model that they were expecting. The ongoing ns Notes and Documentation should help in this process.



Tutorial Goals

- Caution to be taken
- Existing capability
- Design and implementation
- Extendibility
- Promote sharing



Outline: Today

- Introduction
 - the project, the software, the philosophy
 - **software architecture**
 - installation and getting started
- tcl/otcl/ns-2 fundamentals
 - programming tcl/otcl
 - programming ns-2 simulation scripts
- Example scripts
 - TCP, web traffic, RED, multicast, wireless



Object-Oriented

- + Reusability
- + Maintainability

- Careful planning ahead
- Performance

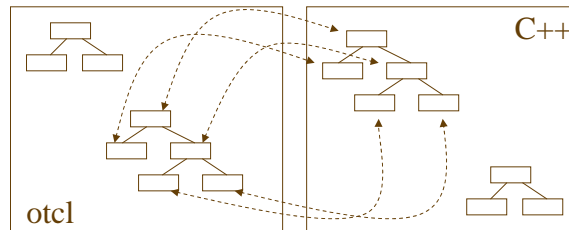


C++ and otcl Separation

- C++ for data
 - per packet action
- otcl for control
 - periodic or triggered action

- + Compromise between composibility and speed
- Learning & debugging

otcl and C++: The Duality



tcl Interpreter With Extents

Event Scheduler	ns-2
tclcl	
otcl	Network Component
tcl	

- otcl: object-oriented support
- tclcl: C++ and otcl linkage
- Discrete event scheduler
- Data network components



Installation

- Getting the pieces
 - (tcl/tk8.4.5), otcl, tclcl, ns-2, (and nam-1)
- <http://www.isi.edu/nsnam/ns/>
- ns-users@isi.edu
 - ns-users-request@isi.edu
 - 'subscribe ns-users' in body
- ns-announce@isi.edu



Hello World – Interactive Mode

```
swallow 71% ns
% set ns [new Simulator]
_o3
% $ns at 1 "puts \"Hello World!\""
1
% $ns at 1.5 "exit"
2
% $ns run
Hello World!
swallow 72%
```



Hello World - Passive Mode

```
simple.tcl
  set ns [new Simulator]
  $ns at 1 "puts \"Hello World!\""
  $ns at 1.5 "exit"
  $ns run
swallow 74% ns simple.tcl
Hello World!
swallow 75%
```



Outline: Today

- Introduction
 - the project, the software, the philosophy
 - software architecture
 - installation and getting started
- **tcl/otcl/ns-2 fundamentals**
 - programming tcl/otcl
 - programming ns-2 simulation scripts
- Example scripts
 - TCP, web traffic, RED, multicast, wireless



Fundamentals

- tcl
- otcl
 - <http://ftp.tns.lcs.mit.edu/pub/otcl/doc/tutorial.html>
- ns-2
 - http://www.isi.edu/nsnam/ns/ns_doc.ps.gz
 - http://www.isi.edu/nsnam/ns/ns_doc.pdf
 - <http://www.isi.edu/nsnam/ns/doc/index.html>



Basic tcl

```
proc test {} {  
    set a 43  
    set b 27  
    set c [expr $a + $b]  
    set d [expr [expr $a - $b] * $c]  
    for {set k 0} {$k < 10} {incr k} {  
        if {$k < 5} {  
            puts "k < 5, pow= [expr pow($d, $k)]"  
        } else {  
            puts "k >= 5, mod= [expr $d % $k]"  
        }  
    }  
}
```

test



Basic otcl

```
Class mom
mom instproc init {age} {
    $self instvar age_
    set age_ $age
}

mom instproc greet {} {
    $self instvar age_
    puts "$age_ years old mom:
    How are you doing?"
}
```

```
Class kid -superclass mom
kid instproc greet {} {
    $self instvar age_
    puts "$age_ years old kid:
    What's up, dude?"
}

set a [new mom 45]
set b [new kid 15]

$a greet
$b greet
```



Basic ns-2

- Creating the event scheduler
- [Tracing]
- Creating network
- Computing routes
- Creating connection
- Creating traffic
- Inserting errors



Creating Event Scheduler

- Create scheduler
 - set ns [new Simulator]
- Schedule event
 - \$ns at <time> <event>
 - <event>: any legitimate ns/tcl commands
- Start scheduler
 - \$ns run



Tracing

- Trace packets on all links
 - \$ns trace-all [open test.out w]
- ```
<event> <time> <from> <to> <pkt> <size>---<flowid> <src> <dst> <seqno> <aseqno>
+ 1 0 2 cbr 210 ----- 0 0.0 3.1 0 0
- 1 0 2 cbr 210 ----- 0 0.0 3.1 0 0
r 1.00234 0 2 cbr 210 ----- 0 0.0 3.1 0 0
```
- Trace packets on all links in nam-1 format
    - \$ns namtrace-all [open test.nam w]
  - Right after 'set ns [new Simulator]'



## Creating Network

- Nodes
  - set n0 [\$ns node]
  - set n1 [\$ns node]
- Links & Queuing
  - \$ns duplex-link \$n0 \$n1 <bandwidth> <delay>  
<queue\_type>
  - <queue\_type>: DropTail, RED, CBQ, FQ, SFQ, DRR



## Tracing Specific links

- \$ns trace-queue \$n0 \$n1
- \$ns namtrace-queue \$n0 \$n1



## Creating Network: LAN

- LAN
  - `$ns make-lan <node_list> <bandwidth> <delay> <ll_type> <ifq_type> <mac_type> <channel_type>`
  - `<ll_type>`: LL
  - `<ifq_type>`: Queue/DropTail,
  - `<mac_type>`: MAC/802\_3
  - `<channel_type>`: Channel



## Computing routes

- Unicast
  - `$ns rproto <type>`
  - `<type>`: Static, Session, DV, cost, multi-path



## Creating Connection: UDP

- UDP
  - set udp [new Agent/UDP]
  - set null [new Agent/NULL]
  - \$ns attach-agent \$n0 \$udp
  - \$ns attach-agent \$n1 \$null
  - \$ns connect \$udp \$null



## Creating Connection: TCP

- TCP
  - set tcp [new Agent/TCP]
  - set tcpsink [new Agent/TCPSink]
  - \$ns attach-agent \$n0 \$tcp
  - \$ns attach-agent \$n1 \$tcpsink
  - \$ns connect \$tcp \$tcpsink



## Creating Traffic: On Top of TCP

- FTP
  - set ftp [new Application/FTP]
  - \$ftp attach-agent \$tcp
  - \$ns at <time> “\$ftp start”
- Telnet
  - set telnet [new Application/Telnet]
  - \$telnet attach-agent \$tcp



## Creating Traffic: On Top of UDP

- CBR
  - set src [new Application/Traffic/CBR]
- Exponential or Pareto on-off
  - set src [new Application/Traffic/Exponential]
  - set src [new Application/Traffic/Pareto]



## Creating Traffic: Trace Driven

- Trace driven
  - set tfile [new Tracefile]
  - \$tfile filename <file>
  - set src [new Application/Traffic/Trace]
  - \$src attach-tracefile \$tfile
- <file>:
  - Binary format
  - inter-packet time (msec) and packet size (byte)



## Inserting Errors

- Creating Error Module
  - set loss\_module [new ErrorModel]
  - \$loss\_module set rate\_ 0.01
  - \$loss\_module unit pkt
  - \$loss\_module ranvar [new RandomVariable/Uniform]
  - \$loss\_module drop-target [new Agent/Null]
- Inserting Error Module
  - \$ns lossmodel \$loss\_module \$n0 \$n1



## Network Dynamics

- Link failures
  - route changes reflected automatically
  - can emulate node failure



## Four Models

- `$ns rtmodel-at <time> <up|down> $n0 $n1`
- `$ns rtmodel Trace <config_file> $n0 $n1`
- `$ns rtmodel <model> <params> $n0 $n1`
- `<model>`: Deterministic, Exponential
- `<params>`: [`<start>`] `<up_interval>` `<down_interval>`  
[`<finish>`]





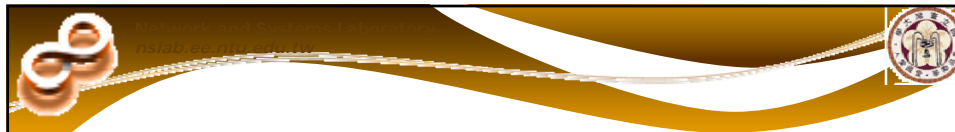
## Outlines

- Essentials
- Getting Started
- Fundamental tcl, otcl and ns-2
- **Case Studies - TCP, web traffic, RED**



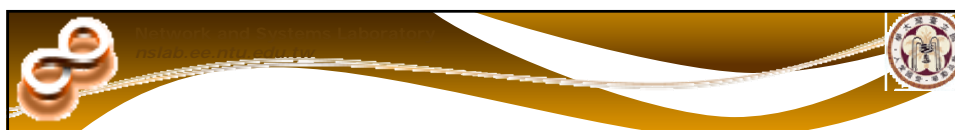
## Case Studies

- TCP (tcp.tcl)
- Web (web.tcl & dumbbell.tcl)
- Queuing - RED (red.tcl)



## Visualization Tools

- nam-1 (Network AniMator Version 1)
- xgraph



## Basic ns-2: Special Topics

- multicast support
- application-level support
- wireless support



## Multicast - 5 components

- enable multicast capability
- configure multicast routing
- create a multicast group/sender
- create a multicast receiver
- attach traffic source



## Enabling multicast capability

- set ns [new Simulator -multicast on]
- or \$ns multicast (right after [new Simulator])



## Configuring multicast routing

- `$ns mrtproto <type>`
- `<type>`: CtrMcast, DM, ST, BST



## Creating a multicast group

- `set udp [new Agent/UDP]`
- `$ns attach-agent $n0 $udp`
- `set group [Node allocaddr]`
- `$udp set dst_addr_ $group`



## Creating a multicast receiver

- set rcvr [new Agent/NULL]
- \$ns attach-agent \$n1 \$rcvr
- \$ns at <time> “\$n1 join-group \$rcvr \$group”



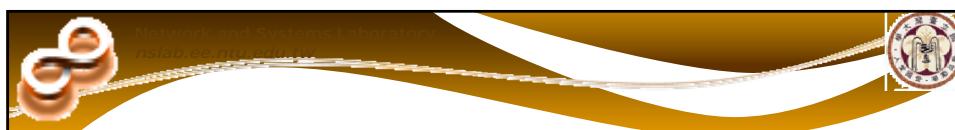
## Attaching a traffic source

- set cbr [new Application/Traffic/CBR]
- \$cbr attach-agent \$udp
- \$ns at <time> “\$cbr start”



## Application - 2 components

- two-way TCP
- Application/TcpApp



## Application: Two-way TCP

- FullTcp connection
  - set tcp1 [new Agent/TCP/FullTcp]
  - set tcp2 [new Agent/TCP/FullTcp]
  - \$ns attach-agent \$n1 \$tcp1
  - \$ns attach-agent \$n2 \$tcp2
  - \$ns connect \$tcp1 \$tcp2
  - \$tcp2 listen



## Application: TcpApp

- User data transfer
  - set app1 [new Application/TcpApp \$tcp1]
  - set app2 [new Application/TcpApp \$tcp2]
  - \$app1 connect \$app2
  - \$ns at 1.0 "\$app1 send <data\_byte> \"<ns-2 command>\""
  - <ns-2 command>: will be executed when received at the receiver TcpApp



## Wireless - 5 components

- setup
- node configuration
  - layer 3-2, layer 1, tracing, energy
- node coordinates
- node movements
- nam tracing



## Setup

- set ns [new Simulator]
- set topo [new Topography]
- \$topo load\_flatgrid <length> <width>



## Node Configuration: Layer 3-2

- \$ns node-config
  - adhocRouting <adhoc routing type>
  - llType LL
  - ifqType Queue/DropTail/PriQueue
  - ifqLen <queue length>
  - macType Mac/802\_11
- <adhoc routing type>: DSDV, DSR, TORA, AODV





## Node Configuring: Layer 1

- \$ns node-config
  - phyType Phy/WirelessPhy
  - antType Antenna/OmniAntenna
  - propType <propagation model>
  - channelType Channel/WirelessChannel
  - topoInstance \$topo
- <propagation model>: Propagation/TwoRayGround, Propagation/FrissSpaceAttenuation



## Node Configuration: Tracing

- \$ns node-config
  - agentTrace <ON or OFF>
  - routerTrace <ON or OFF>
  - macTrace <ON or OFF>




## Node Configuration: Energy

- `$ns node-config`
  - `energyModel EnergyModel`
  - `initialEnergy <total energy>`
  - `txPower <energy to transmit>`
  - `rxPower <energy to receive>`




## Creating Nodes

- `set mnode [$ns node]`



## Node Coordinates

- \$mnode set X\_ <x>
- \$mnode set Y\_ <y>
- \$mnode set Z\_ 0



## Node Movement

- Disable random motion
  - \$mnode random-motion 0
- Specified
  - \$ns at 1.0 "\$mnode setdest <x> <y> <speed>"
- Random
  - \$ns at 1.0 "\$mnode start"



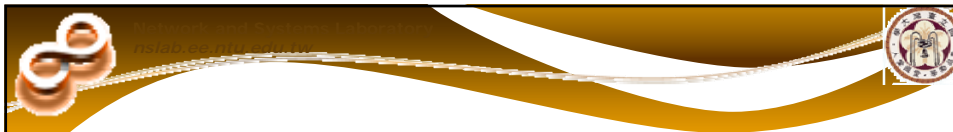
## Tracing

- at the beginning
  - `$ns namtrace-all-wireless [open test.nam w] <length> <width>`
- initialize nodes
  - `$ns initial_node_position $mnode 20`



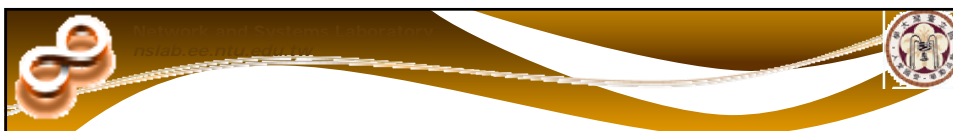
## Case Studies

- multicast (mcast.tcl)
- wireless (wireless-udp.tcl, wireless-tcp.tcl)




## Basic ns-2: Not Covered

- mobile IP
- satellite
- DiffServ
- emulation



## Lab 1

- We will do it in the EE Lab
  - EEII R132
  - 電腦訓練班教室



# Questions?

5/2/2008

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