

Incentives and Discrimination

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- ▶ Why do we see hierarchies in organizations where authority plays no role at all?
- ▶ Why do we see major differences in bonuses across top level managers of the same firm?
- ▶ Why should we expect more inequality among workers who are complements (in the production technology) than among ones who are substitutes?

The Model

- ▶ The organizational project involves n tasks each performed by a different individual (agent).
 - ▶ Agents decide whether to invest on the task they perform.
- ▶ c is the cost of investment (constant across agents).
 - ▶ If i invests his task ends successfully with probability 1
 - ▶ If he doesn't invest this probability is only α .
 - ▶ The project succeeds if and only if all tasks end successfully.
- ▶ If the project succeeds agents are paid $v = (v_1, \dots, v_n)$.
 - ▶ They are paid 0 if it fails.

The Game $G(v)$

- ▶ Strategies:

- ▶ $d_i = 1$ investment,

- ▶ $d_i = 0$ non-investment.

- ▶ Payoffs: $f_i(d) = v_i \alpha^{s(d)} - cI_{\{d_i = 1\}}$

- ▶ where

- ▶ $I_{\{d_i = 1\}} = 1$ if $d_i = 1$ and 0 otherwise.

- ▶ $s(d) = |\{j \mid d_j = 0\}|$ is the number of individuals who choose to shirk.

The Mechanism

- ▶ We say that a mechanism $v = (v_1, \dots, v_n)$ is **incentive inducing (INI)** if
- ▶ v induces all players to invest in every equilibrium,
 - ▶ i.e., $d = (1, 1, \dots, 1)$ is the only Nash equilibrium of the game $G(v)$.
- ▶ We will say that an INI mechanism v is **optimal** if $\sum_{i \in N} v_i' \geq \sum_{i \in N} v_i$ for every other INI mechanism v' .

Proposition 1:

- ▶ Let $v^* = \left(\frac{c}{1-\alpha}, \frac{c}{\alpha(1-\alpha)}, \dots, \frac{c}{\alpha^{n-1}(1-\alpha)} \right)$
- ▶ A mechanism v is an optimal */N/* mechanism iff
- ▶ $v = \theta(v^*)$ for some permutation θ ,
 - ▶ i.e. all optimal mechanisms are discriminatory.

Why Discrimination?

- ▶ Define $v(k)$ the reward that will make an agent indifferent between investing and shirking given that k other agents invest.
- ▶ $v(k)$ solves $v\alpha^{n-k} = v\alpha^{n-k-1} - c$, or:
$$v(k) = \frac{c}{\alpha^{n-k-1}(1-\alpha)}$$
 - ▶ $v(k) > v(k+1)$.
 - ▶ In an optimal mechanism the principal pays $v(0)$ to some player making it a dominant strategy for him/her to invest.
 - ▶ Then $v(1)$ to another, $v(2)$ to a third, etc.

General Success Technologies p

- ▶ p is a function from $\{0, 1\}^N$ to $[0, 1]$.
 - ▶ With symmetry,
- ▶ $p: \{0, 1, \dots, n\} \rightarrow [0, 1]$, with
 - ▶ $p(k)$ = the probability of success if k agents contribute.
 - ▶ p is strictly increasing.
- ▶ In the benchmark model $p(k) = \alpha^{n-k}$.
- ▶ **Proposition 2:** A symmetric *INI* mechanism exists iff $p(n) - p(n - 1) \leq p(k+1) - p(k)$ for all $k < n - 1$.

Returns to Scale and Discrimination

- ▶ We say that a technology p has **increasing returns to scale** if $p(k+1) - p(k)$ is increasing in k .
- ▶ We say that an $/N/$ mechanism v is **fully discriminating** if $v_j \neq v_i$ for all pairs i, j
- ▶ **Proposition 3:** The technology p has increasing returns to scale iff all optimal $/N/$ mechanisms are fully discriminating.
 - ▶ Rewards: $\left(\frac{c}{p(1)-p(0)}, \frac{c}{p(2)-p(1)}, \dots, \frac{c}{p(n)-p(n-1)} \right)$

Different Costs

- ▶ **Proposition 4:** Let p be an increasing returns to scale technology, and
- ▶ Let $c_1 < c_2 < \dots < c_n$ denote agents' effort costs, then
- ▶ the (unique) optimal mechanism pays player j

$$v_j^* = \frac{c_j}{p(j) - p(j-1)}$$

- ▶ i.e. v_j^*/c_j is decreasing with j .

What If Agents Are “Almost” Identical?

- ▶ $c_1 = 1$
- ▶ $c_2 = 1.00001$
- ▶ $c_3 = 1.00002$
- ▶ $\alpha = 1/2,$
- ▶ $v^* = (8, 4.00004, 2.00004)$

Differential Tasks

▶ **Proposition 5:** Consider the benchmark model in Section 2 and assume that $\alpha_1 < \alpha_2 < \dots < \alpha_n$ and that c is the constant effort cost.

▶ Then the optimal mechanism is unique and pays

$$v_i = \frac{c}{n \prod_{j=i+1}^n \alpha_j (1 - \alpha_i)}$$

▶ For $i < n$ and $v_n = c / (1 - \alpha_n)$

▶ Furthermore, negligible differences in the values of α_j 's result in major differences in rewards.

Tasks of Almost Equal Importance

- ▶ $c_i = 1$
- ▶ $\alpha_1 = .5$
- ▶ $\alpha_2 = .5001$
- ▶ $\alpha_3 = .5002$
- ▶ $v^* = (7.995, 3.999, 2.001)$

Coordination Strong Equilibrium/Coalition Proof

- ▶ **Proposition 5:** If p has increasing returns to scale then
- ▶ $(v(n-1), \dots, v(n-1))$ is an optimal INI mechanism with respect to Strong Nash Implementation.

- ▶ where $v(n-1) = \frac{c}{p(n) - p(n-1)}$

Single Agent

- ▶ Assume that a single agent can handle all tasks and his effort cost is c for each task.
- ▶ The principal offers to pay the agent v if the project succeeds and 0 otherwise.
- ▶ The incentive constraints that the agent will find it better to invest all tasks to investing on none:

$$v\alpha^n > v - nc,$$

- ▶ which is $v = \frac{nc}{1 - \alpha^n}$.

Sequential Moves

- ▶ (Winter 2006) The optimal sequential mechanism pays:

$$v_1 = \frac{c}{1 - \alpha^n}$$

$$v_2 = \frac{c}{1 - \alpha^{n-1}} \leq \frac{c}{1 - \alpha^n} = v_1$$

.....

$$v_n = \frac{c}{1 - \alpha} \leq \frac{c}{1 - \alpha^2} = v_{n-1} \leq \dots \leq \frac{c}{1 - \alpha^n} = v_1$$

- ▶ Hence the sequential mechanism is cheaper.

Increasing Returns to Scale

