Signaling 鶴立雞群賽局

Joseph Tao-yi Wang (王道一) Lecture 12, EE-BGT



Signaling

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- What have we learned up to now?
 - Camerer (BGT 2003) report Game Theory Experiments (test theory/inspire new theory)
- 1. Mixed-Strategy Nash Equil. (MSE)
- 2. Subgame Perfect Equilibrium (SPE)
- 3. Bayesian Nash Equil. (BNE/Auction) 🙂 🙁
- 4. Sequential Equilibrium (SE) [today] 🙂 🙁
 - Why theory works well in **some** situations?

- Why theory works well in simple situations?
- 1. Learning to play Nash?
- 2. Limited strategic reasoning
 - Backward Induction fails!
- 3. Initial response (level-k reasoning)
- 4. Cannot detect deviations
- 5. Coordination/pre-game Communication

- Camerer (BGT 2003) purposely reported various classes of game theory experiments
- Games of Social Preferences (Ch. 2)
- Mixed-Strategy Equilibrium (MSE; Ch. 3)
- Bargaining (Ch. 4)
- Dominant Solvable Games (SPE; Ch. 5)
 Learning (Ch. 6)
- Coordination (Ch. 7)
- Signaling and Reputation (SE; Ch. 8)

- ► We also saw Risk and Time Preferences...
 - What about Market Behavior? Applications?
- 1. Auction (auction chapter in EL)
- 2. Cheap Talk Games (and Lying)
- 3. Voting Games (special case of MSE!)
- 4. Market Design
- 5. Field Experiments
- 6. Prediction Markets and Bubbles

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What Makes a Signal Work?

- A Signal must be affordable by certain types of people
 - Cost < Benefit (if receivers decodes it)</p>
- A signal must be too expensive for players of the wrong type to afford
 - Cost > Benefit (even if receivers decodes it)
- Separating Equilibrium: Those who buy and those who don't are different types

What Makes a Signal Work?

- Separating Equilibrium consists of a circular argument:
- Signal senders
 - buy signal anticipating receivers decode it
- Receivers
 - get assurance about sender types from the signal and act different with/without it
- This is a self-fulfilling prophecy
 - Spence (Dissertation 1974)

Theory of Signaling

- Harsanyi (MS 1967-68) defines one's Type as privately observing a move of Nature
- Bayesian-Nash Equilibrium (simultaneous)
- Perfect-Bayesian Equilibrium (sequential)
 - Separating Equilibrium
 - Pooling Equilibrium
 - Semi-pooling Equilibrium

Refinements: Sequential, Intuitive, Divine, Universal Divine, Never-Weak-BR, Stable

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Screening Experiment

- 1. CHT Telecom has 2 cell phone plans:
 - Plan A: NT\$1 per minute
 - Plan B: NT\$168 for 300 min., NT\$1.5 beyond
- 2. Your monthly usage (via card received):
 - ► ◆ Spades: 0-100 minutes
 - ▶ ♡ Hearts: 200-300 minutes
 - Diamonds: 400-500 minutes
 - Clubs: 600-700 minutes

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3. Which plan would you choose? Why?

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Signaling Experiment

- 1. Suppose you are in...
 - National iDaiwan University: Graduates earn 35k
 - Private So-What University: Graduates earn 22k
- 2. In your senior year, you can choose to:
 - Apply for masters program at National iDaiwan University: Graduates earn 40k, but need to repay tuition/cram school loans 5k monthly
- 3. Would you choose apply for a master? Why or why not?



Simple Signaling Game

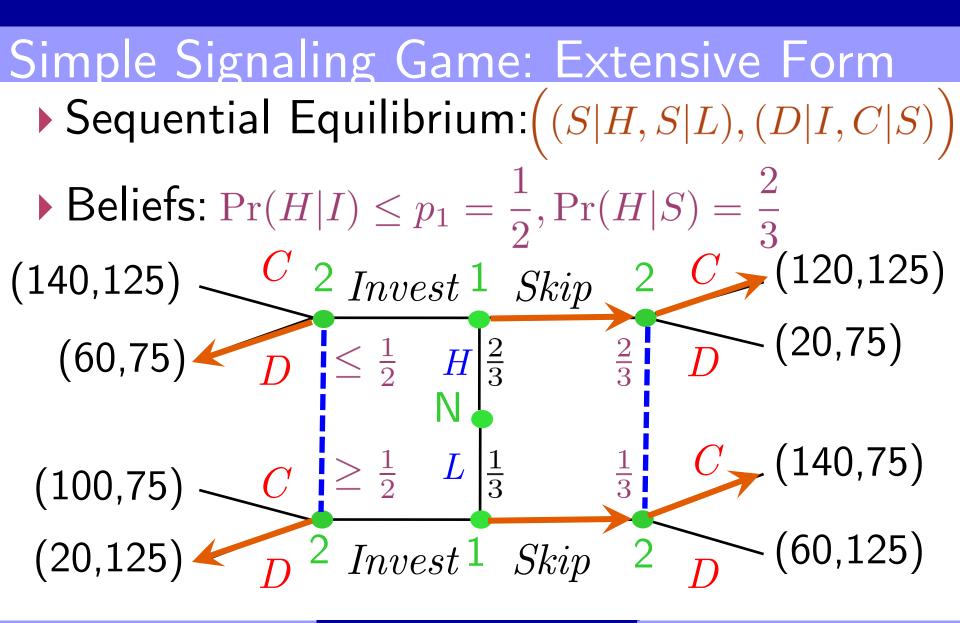
- Brandts and Holt (AER 1992)
- Worker Types are H or L with (2/3, 1/3)
- Seeing own type, Workers can choose to Skip or Invest (in education)
- Seeing this action, Employer assign the worker to a *Dull* or *Challenging* job
- Employer payoffs are 125 if she assigns D to L types and C to H types

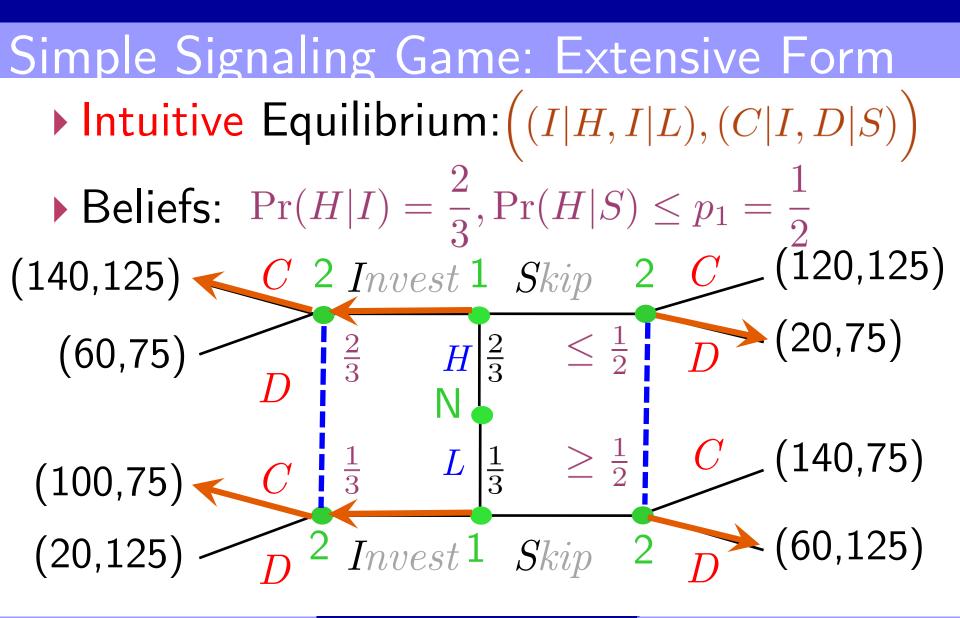
Simple Signaling Game

- \blacktriangleright Workers get 100 doing C and 20 doing D
 - ▶ *L* types get additional 40 for choosing *Skip*
 - ▶ *H* types get 40 if choose *Invest*, 20 if *Skip*

| Туре | Action seeing Skip | | Action seeing Invest | | |
|---------------|--------------------|----------------------|----------------------|---------|--|
| | C^{S} | D^S | C^{I} | D^{I} | |
| Type <u>L</u> | 140, 75 | 60, 125 | 100, 75 | 20, 125 | |
| Type H | 120, 125 | <mark>40</mark> , 75 | 140, 125 | 60,75 | |

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Simple Signaling Game

- Two Pooling Equilibria:
- 1. Sequential Equilibrium
 - \blacktriangleright Both Types choose Skip, Employers assign C
 - ▶ Out-of-equil. Belief: choosing *Invest* means *L*
 - ▶ Hence, Employers assign *D* if they see *Invest*
- 2. Intuitive Equilibrium
 - \blacktriangleright Both Types choose $\mathit{Invest},$ Employers assign C
 - Out-of-equil. Belief: choosing *Skip* means *L*
 - ▶ Hence, Employers assign *D* if they see *Skip*

| Simple Signaling Game | | | | | | |
|---------------------------------------|----------------|------------|------------------|------------|----------------------------|------|
| | Message Type | | Action Message | | Equilibrium Predictions | |
| Periods | $I \mid H$ | $I \mid L$ | $C \mid I$ | $D \mid S$ | Intuit. | Seq. |
| 1-4 | 100 | 25 | 100 | 74 | 100 | 0 |
| 5-8 | 100 | 58 | 100 | 100 | 100 | 0 |
| 9-12 | 100 | 75 🕇 | 98 | 60 | 100 | 0 |
| Suggest Actions: $C \mid S, D \mid I$ | | | | | | |
| 1-4 | 50 | 13 | 60 | 46 | 100 | 0 |
| 5-8 | 75 | 33 🗸 | 33 | 67 | 100 | 0 |
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- Banks, Camerer and Porter (GEB 1994)
 - Design 7 games, separating pooling equil. of:
 - Nash vs. non-Nash
 - Sequential vs. Nash
 - Intuitive vs. Sequential
 - Divine vs. Intuitive
 - Universal Divine vs. Divine
 - NWBR vs. Universal Divine
 - Stable vs. NWBR

Table X of Banks et al. (GEB1994)

| Game | More Refined | Less Refined | Non-Nash | N |
|-------------|---------------------------|------------------------|------------------|-----|
| 1 Nash | 56% → 76% | - | 44% → 24% | 150 |
| 2Sequentia | $a 61\% \rightarrow 71\%$ | 13% → 24% | 26% → 5% | 150 |
| 3 Intuitive | 53% → 68% | $13\% \rightarrow 4\%$ | 34% → 28% | 180 |
| 4 Divine | 28% → 38% | $16\% \rightarrow 8\%$ | 56% → 54% | 120 |
| 5 Universal | 31% → 27% | 36% → 36% | 33% → 37% | 90 |
| 6 MAR | 30% → 15% | 30% → 33% | 40% → 52% | 120 |
| 7 Stable | 59% → 56% | $13\% \rightarrow 7\%$ | 28% → 37% | 300 |
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- Results: Subjects do converge to the more refined equilibrium up to intuitive
- After that, subjects conform to neither
 Except for possibly Stable vs. NWBR
- Is this a test of <u>refinements</u>, or a test of <u>equilibrium selection</u>?
 - Exercise: Show that equilibria in Table 8.3 (adopted from Banks, Camerer and Porter, 1994) satisfy corresponding refinements

- In game 2-6, different types send different messages (violating pooling equilibrium!)
 - No simple decision rule explains this
 - But weak dominance and 1-round IEDS hold
- Are people just level-1?

Also, how does the convergence work?

- More studies on learning:
- Brands and Holt (IJGT 1993)
 - Subjects lead to play less refined equilibrium
 - Why? Initial random play produces history that supports the non-intuitive equilibrium
- Anderson and Camerer (ET 2000)
 - EWA yields $\delta = 0.54 (0.05)$;
 - Do better than choice reinforcement ($\delta = 0$) and weighted fictitious play ($\delta = 1$)

- Potters and van Winden (IJGT 1996)
 - Lobbying
- Cadsby, Frank & Maksimovic (RFS 1990)
 - Corporate Finance
- Cooper, Kagel, Lo and Gu (AER 1999)
 - Ratchet Effect
- Cooper, Garvin and Kagel (Rand/EJ 1997)
 - Belief Learning in Limit Pricing Signaling
 Games

Lobbying: Potters & van Winden (IJGT 1996)

- Lobbyist is type t_1 or t_2 with (1-p, p)
- Lobbyist can send a signal (cost c)
 - Politician chooses action x_1 or x_2 (match type)

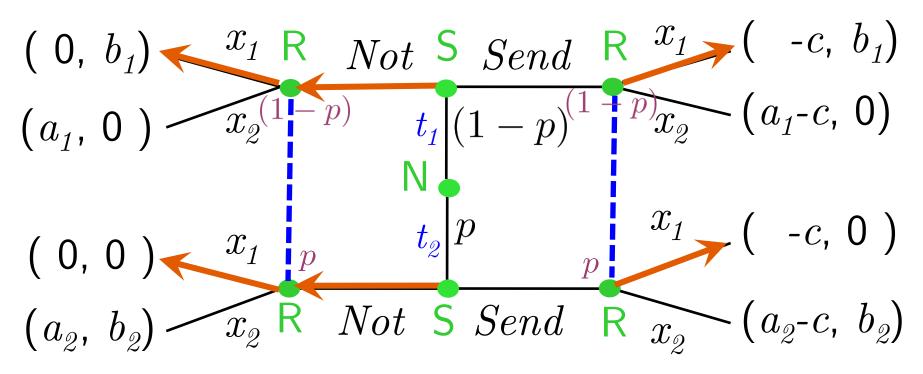
| Туре | No Signal | | Costly Signal | | |
|--------------|----------------------------------|---|----------------|--------------------------------------|--|
| гуре | x_1 | x_{2} | x_1 | x_{2} | |
| $t_{1}(1-p)$ | 0 , <i>b</i> ₁ | <i>a</i> ₁ , 0 | $-c$, b_1 | <i>a</i> ₁ - <i>c</i> , 0 | |
| $t_2(p)$ | 0, 0 | $a_{\scriptscriptstyle \! 2}$, $b_{\scriptscriptstyle \! 2}$ | - <i>c</i> , 0 | a_2 - c , b_2 | |

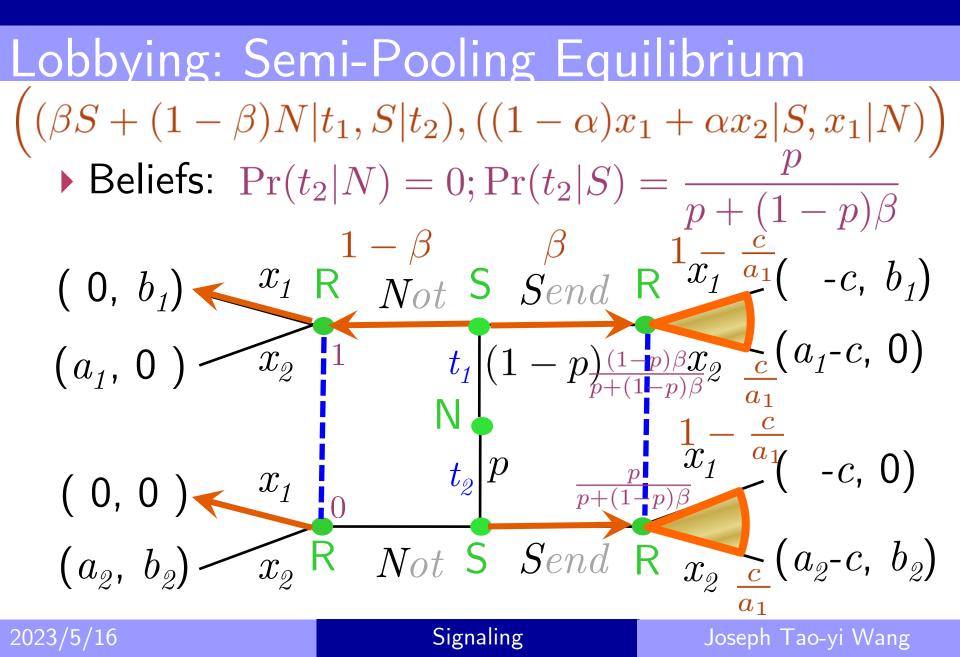
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Lobbying: Pooling Equilibrium

- Equilibrium: $((Not|t_1, Not|t_2), (x_1|Send, x_1|Not))$
- Beliefs: $Pr(t_2|Not) = p = Pr(t_2|Send)$





Lobbying

• If $\beta = \frac{pb_2}{(1-p)b_1} < 1$; there are 2 equilibrium:

Pooling: Both lobbyists do not send signal • Politician ignores signal and chooses x_1 Intuitive, divine, but not universally divine Semi-pooling: type t_2 always sends signal ▶ Politicians mix x_1/x_2 (1- c/a_1 , c/a_1) if signal • type t_1 mixes/sends signal with prob. β Universally divine

| Lobbying | | | | | | | |
|-----------|---------------------------|----------|-------------------|----------------------------|--------------|----------------------|--|
| Treat | Signal Freq. (t_1, t_2) | | | x_2 Freq. (no sig., sig) | | | |
| ment | β | Actual | Pred. | c/a_1 | Actual | Pred. | |
| 1 | 0.25 | 38%, 76% | 25%, 100% | 0.25 | 2%, 5% | 0%, 25% | |
| 2(2c) | 0.75 | 46%,100% | 75% , 100% | 0.25 | 3%, 79% | 0%, 25% | |
| 2a(6c) | 0.75 | 83%, 93% | 75% , 100% | 0.25 | 11%, 54% | 0%, 25% | |
| 3 | 0.25 | 16%, 85% | 25%, 100% | 0.75 | 0%, 53% | 0%, <mark>75%</mark> | |
| 4 | 0.75 | 22%, 83% | 75% , 100% | 0.75 | 5%, 80% | 0%, 75% | |
| Aver. | 0.25 | 27%, 81% | 25%, 100% | 0.25 | 5%, 46% | 0%, 25% | |
| Aver. | 0.75 | 50%, 92% | 75% , 100% | 0.75 | 2%, 66% | 0%, 75% | |
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Lobbying

- Supporting universally divine equilibrium
- Fictitious Play Learning:
- 1. $r(m)_{t-1} = past frequency of x_2 after signal$
 - Lobbyist should signal if $[r(m)_{t-1} a_1 c] > 0$
 - ▶ Subjects signal 46% if >0, 28% if <0
- 2. Can do same calculation for politician
 - Subjects choose x_2 77% if >0, 37% if <0
- Potters and van Winden (JEBO 2000)

Replicate results w/ professionals (+ students)

Corporate Finance

- Cadsby, Frank & Maksimovic (RFS 1990)
- Firms are either H or L with (50%, 50%)
 - \blacktriangleright Worth $B_{H},~B_{L}$ if carry project
 - \blacktriangleright Worth $A_{\it H}\!\!\!\!,~A_{\it L}$ if pass
- ▶ Need capital *I* to finance the project
- Investors can put up I and get S shares
- Exercise: When will there be pooling, separating, and semi-separating equilibria?

Corporate Finance

- Example: (Session E)
 - ▶ *L* types worth 375/50 with/without project
 - ► *H* types worth 625/200 with/without project
- Capital I = 300
- Separating equilibrium: S = 0.80
- Pooling equilibrium: S = 0.60
- Semi-pooling equilibrium: S = 0.68
- Exercise: Show that these are equilibria!

Corporate Finance

- ► Cadsby et al. ran 10 sessions (Table 8.11)
- Results Support (Pooling) Equilibrium
 - Unique Pooling: all firms offer shares
 - Unique Separating: Initially, both offer (pool), but H types learn not to offer (separate)
 - Multiple Equilibrium: Converge to pooling
- Cadsby, Frank & Maksimovic (RFS 1998)

Add costly signals (see Table 8.12 for results)

Ratchet Effect

- Cooper, Kagel, Lo and Gu (AER 1999)
- Firms are either H or L with (50%, 50%)
- Choose output level 1-7
- Planner choose easy or tough target
 - ▶ Set easy if $Pr(L \mid output) > 0.325$
- Pooling: L chooses 1 or 2; H pools with L
- Myopic K firms: Pick 5 (Naïve/get tough) <u>Exercise</u>: Prove these w/ payoffs in Table 8.13

Ratchet Effect

- ▶ 70-90% *L* firms choose 2
- Most H firms choose 2 or 5
 - ▶ Period 1-12: 54-76% myopic →80% tough
 - Period 13-36: Convergence to pooling
- Big context effect only for Chinese manager
 Provide language for learning from experience

Limit-Pricing Signaling Games

- Cooper, Garvin and Kagel (RAND 1997)
 - Belief Learning in Limit Pricing Signaling
- Monopolist A has cost M_H or M_L (50-50)
 - ▶ Sets price & corresponding Q=1-7 (deter entry)
- Entrant *B* only sees Q (not M_H/M_L)
 - Chooses OUT (earn 250) or IN
 - ▶ Treatment I: IN earns 300/74 if cost is M_H/M_L
- ▶ Risk neutral *B* choose IN if $Pr(M_H) \ge 0.78$

| Limit-Pricing Signaling: Monopolist Profit | | | | | | |
|--|-----------------|-----------|---------|-------------------|--|--|
| A's | | | | fit if cost M_L | | |
| Choice Q | $\mathbb{N}(X)$ | Out (Y) | IN(X) | Out (Y) | | |
| 1 | 150 | 426 | 250 | 542 | | |
| 2 | 168 | 444 BR | | 568 | | |
| 3 | 150 | 426 B | act 330 | 606 | | |
| 4 | 132 | 408 to | | 628 | | |
| 5 | 56 | 182 | 334 | 610 | | |
| 6 | -188 | -38 | 316 | 592 | | |
| 7 | -292 | -126 | 213 | 486 | | |
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| | B's | B's profit (Treatment I) | | |
|---|------------|--------------------------|------------|---------------------|
| Limit D | Choice Q | if A is M_H | A is M_I | EV |
| Myoni | IN(X) | 300 | 74 | 187 |
| | Out (Y) | 250 | 250 | 250 |
| Limit-PIN (X) 30074187• MyopiIN (X) 30074187• M_H Out (Y) 250250250• M_L Monopolist A chooses Q=4BR if B not react to Q• Separating Equilibrium: | | | | |
| ► M_H Monopolist A chooses Q=2 (vs. B: IN) | | | | |
| $\blacktriangleright M_L$ N | Ionopolist | A chooses | Q=6/7 (| vs. <i>B</i> : OUT) |

Pooling Equilibrium:

• M_H / M_L Monopolist A chooses same Q (=1-5)

Entrant choose OUT since EV=187 < 250</p>

| Lir | nit-Pr | ricing Signal | ing: Treat | ment l |
|------|---------|----------------|---------------------|----------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | Ro | ound 1-12 (Ine | xperienced Su | ubjects) |
| | 1 | 2% | 1% | 33% |
| | 2 | 69% (Med | ian) 4% | 57% |
| | 3 | 6% | 5% | 30% |
| | 4 | 21% | 76% _{(Med} | dian) ^{13%} |
| | 5 | 2% | 6% | 0% |
| | 6 | - | 3% | 33% |
| 0000 | 7 | _ | 3% | 0% |
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| Lir | <u>mit-Pr</u> | ricing Signal | ing: Treati | ment l |
|-------|---------------|----------------|----------------|--------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | Ro | und 13-24 (Ine | experienced S | ubjects) |
| | 1 | 3% | - | 67% |
| | 2 | 50% (Med | ian) - | 64% |
| | 3 | 10% | 2% | 74% |
| | 4 | 36% | 86%(Mec | lian) 10% |
| | 5 | 1% | 8% | 15% |
| | 6 | _ | 2% | 50% |
| 0002 | 7 | _ | 2% | 0% |
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| Lir | nit-Pr | ricing Signal | ing: Treatr | ment l |
|------|---------|----------------|----------------|---------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | Ro | und 25-36 (Ine | experienced Su | ubjects) |
| | 1 | 6% | - | 33% |
| | 2 | 38% | - | 64% |
| | 3 | 10%(Medi | an) 1% | 30% |
| | 4 | 47% | 91%(Med | lian) 9% |
| | 5 | _ | 6% | 25% |
| | 6 | _ | 1% | 0% |
| 0000 | 7 | _ | 1% | 0% |
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| | B's | B's profit (Treatment I) | | |
|---|---|--------------------------|------------|----------|
| Limit-P | Choice Q | if A is M_H | A is M_L | EV |
| LIMIL-PI | IN(X) | 300 | 74 | 187 |
| | Out (Y) | 250 | 250 | 250 |
| Start | with Myo | pic Maxim | | if B not |
| $\blacktriangleright M_H$ N | Aonopolist | A chooses | Q=2 reac | t to Q |
| $\blacktriangleright M_L$ N | /lonopolist | A chooses | Q=4 | |
| Learn | to play P | ooling Equ | uilibrium: | |
| $\blacktriangleright M_H$ / | • M_H / M_L Monopolist A chooses same Q=4 | | | |
| • Entrant choose OUT since $EV=187 < 250$ | | | | |
| Expe | rienced Su | bjects: Stro | onger Conv | ergence! |

| Lir | mit-Pr | ricing Signal | | |
|-------|---------|----------------|----------------|---------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | R | Cound 1-12 (Ex | perienced Sub | ojects) |
| | 1 | 2% | _ | 100% |
| | 2 | 41% | _ | 59% |
| | 3 | 2% | _ | 100% |
| | 4 | 55% (Med | 100% | 3% |
| | 5 | - (11160 | - | - |
| | 6 | _ | _ | - |
| 0000 | 7 | _ | _ | - |
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| Lir | nit-Pr | ricing Signal | ing: Treatr | ment l |
|-------|---------|----------------|----------------|---------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | R | ound 13-24 (E | xperienced Su | bjects) |
| | 1 | 2% | _ | 0% |
| | 2 | 28% | _ | 91% |
| | 3 | 2% | 2% | 50% |
| | 4 | 68% (Med | 98% | 6% |
| | 5 | - (IVIEU | - | - |
| | 6 | _ | - | - |
| 0000 | 7 | _ | _ | - |
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| Lir | <u>mit-Pr</u> | ricing Signal | ing: Treatr | ment l |
|------|---------------|----------------|----------------|--------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | Ro | ound 25-36 (Ex | xperienced Su | bjects) |
| | 1 | 3% | - | 100% |
| | 2 | 23% | 2% | 70% |
| | 3 | 5% | - | 50% |
| | 4 | 69% (Med | 98% | 6% |
| | 5 | - (10160 | - | - |
| | 6 | _ | - | _ |
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| | B's | B's profit (Treatment II | | |
|---|-------------------------|---------------------------|-------------|--------------------|
| limit D | Choice Q | if A is $M_{\!H}$ | A is M_L | EV |
| Limit-P | IN(X) | 500 | 200 | 350 |
| | Out (Y) | 250 | 250 | 250 |
| Image: | | | | |
| _ | | A chooses | | |
| $\blacktriangleright M_L$ N | /lonopolist | A chooses | Q = 6/7 (vs | s. <i>B</i> : OUT) |
| ▶ Poolin | ng <mark>No Lo</mark> r | i <mark>ger</mark> Equili | brium: | |
| • M_H / M_L Monopolist A chooses same Q (=1-5) | | | | |
| ► Entra | ant choose | IN since E\ | /=350 > 2 | 250 |
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| Lir | nit-Pr | ricing Signal | ing: Treat | ment II |
|------|---------|----------------|---------------------|--------------------------------|
| | | A's Q if M_H | | |
| | Ro | ound 1-12 (Ine | xperienced Su | ıbjects) |
| | 1 | 6% | 1% | 80% |
| | 2 | 71% (Med | ian) 7% | 88% |
| | 3 | 12% | 3% | 60% |
| | 4 | 11% | 72% _{(Mec} | lian) 53% |
| | 5 | - | 9% | 40% |
| | 6 | _ | 6% | 50% |
| 0000 | 7 | _ | 2% | 0% |
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| Lir | nit-Pr | ricing Signal | ing: Treati | ment II |
|------|---------|----------------|---------------------|---------------------|
| | Q | A's Q if M_H | | |
| | Ro | und 13-24 (Ine | experienced Si | ubjects) |
| | 1 | 6% | _ | 100% |
| | 2 | 39% | 4% | 91% |
| | 3 | 6% (Med | ian) 8% | 83% |
| | 4 | 48% | 67% _{(Med} | lian) 52% |
| | 5 | _ | 15% | 44% |
| | 6 | 1% | 6% | 33% |
| 0000 | 7 | _ | _ | _ |
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| Limit-Pricing Signaling: Treatment | | | | |
|------------------------------------|---------|----------------|----------------|---------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | Ro | und 25-36 (Ine | experienced Si | ubjects) |
| | 1 | - | - | - |
| | 2 | 33% | 12% | 94% |
| | 3 | 13% | 6% | 100% |
| | 4 | 54%(Medi | an) 67%(Med | lian)63% |
| | 5 | _ | _ | - |
| | 6 | _ | 15% | 33% |
| 0000 | 7 | _ | _ | _ |
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Limit-Pricing Signaling: Treatment II

- Start with Myopic Maxima
 - ▶ M_H Monopolist A chooses Q=2
 - ▶ M_L Monopolist A chooses Q=4
- Learn to Separate



- ▶ M_H Monopolist A chooses Q=4 to mimic M_L
- M_L Monopolist A start to chooses Q=6
- Experienced converge to Separating EQ
 - ▶ M_H Monopolist A chooses Q=2 (vs. B: IN)

▶ M_L Monopolist A chooses Q=6 (vs. B: OUT)

| Li | mit-Pr | ricing Signal | ing: Treat | ment II |
|------|--------|------------------------------|----------------|---------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | R | ound 1-12 (<mark>E</mark> x | perienced Su | bjects) |
| | 1 | 3% | _ | 100% |
| | 2 | 43% | 4% | 95% |
| | 3 | 13% (Med | ian) 2% | 100% |
| | 4 | 41% | 37% | 79% |
| | 5 | _ | 9% (Mec | lian) 0% |
| | 6 | _ | 48% | 14% |
| | 7 | _ | _ | _ |
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| Lir | mit-Pr | ricing Signal | ing: Treat | ment II |
|------|--------|-----------------|----------------|--------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | Ro | ound 13-24 (Ex | xperienced Su | ıbjects) |
| | 1 | 5% | _ | 100% |
| | 2 | 40% | - | 100% |
| | 3 | 5% | 5% | 100% |
| | 4 | 5% 40% (Medi | 22% | 85% |
| | 5 | 10% | 7% | 57% |
| | 6 | _ | 66% (Me | dian) 7% |
| 0000 | 7 | _ | _ | - |
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| Lii | mit-Pr | ricing Signal | ing: Treat | ment II |
|------|--------|----------------|----------------|-----------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | Ro | ound 25-36 (Ex | xperienced Su | ubjects) |
| | 1 | 8% | _ | 100% |
| | 2 | 49% (Med | ian) – | 100% |
| | 3 | 4% | 3% | 100% |
| | 4 | 32% | 14% | 80% |
| | 5 | 6% | 3% | 100% |
| | 6 | _ | 80% (Me | edian) ^{12%} |
| 0000 | 7 | _ | _ | _ |
| 2023 | 75/10 | Э | ignaling | Joseph Tao-yr wang |

Limit-Pricing Signaling Game: Follow-Up

- Follow-up Study vary Treatment II:
 - Cooper, Garvin and Kagel (EJ 1997)
 - ▶ Treatment II: Q=6-7 give M_H negative profit
- 1. 0% Anticipation:
 - ▶ Q=6-7 give M_H monopolist positive profit
 - \blacktriangleright Not obvious M_{H} monopolist will not choose it
- 2. 100% Anticipation:
 - ▶ Q=6-7 not allowed for M_H
 - \blacktriangleright Obvious M_{H} monopolist will not choose it

| Treatme | Treatment II: Q=6-7 Very Bad for M_H | | | | |
|-----------|--|---------------|------------------|----------------|--|
| A's | A's profit | if cost M_H | A's profit | if cost M_L | |
| Choice Q | $\mathbb{IN}(X)$ | Out (Y) | $\mathbb{IN}(X)$ | Out (Y) | |
| 1 | 150 | 426 | 250 | 542 | |
| 2 | 168 | 444 | 276 | 568 | |
| 3 | 150 | 426 | 330 | 606 | |
| 4 | 132 | 408 | 352 | 628 | |
| 5 | 56 | 182 | 334 | 610 | |
| 6 | -188 | -38 | 316 | 592 | |
| 7 | -292 | -126 | 213 | 486 | |
| 2023/5/16 | | Signaling | Joseph | n Tao-yi VVang | |

| 0% Anti | 0% Anticipation: $Q=6-7$ Positive Profit | | | | | |
|-----------|--|---------------|------------------|----------------|--|--|
| A's | A's profit | if cost M_H | A's profit | if cost M_L | | |
| Choice Q | $\mathbb{N}(X)$ | Out (Y) | $\mathbb{IN}(X)$ | Out(Y) | | |
| 1 | 150 | 426 | 250 | 542 | | |
| 2 | 168 | 444 | 276 | 568 | | |
| 3 | 150 | 426 | 330 | 606 | | |
| 4 | 132 | 408 | 352 | 628 | | |
| 5 | 56 | 182 | 334 | 610 | | |
| 6 | 38 | 162 | 316 | 592 | | |
| 7 | 20 | 144 | 213 | 486 | | |
| 2023/5/16 | | Signaling | Joseph | i Tao-yi VVang | | |

| 100% A | 100% Anticipation: Q=6-7 Not Allowed | | | | |
|-----------|--------------------------------------|---------------|------------------|----------------|--|
| A's | A's profit | if cost M_H | A's profit | if cost M_L | |
| Choice Q | $\mathbb{IN}(X)$ | Out (Y) | $\mathbb{IN}(X)$ | Out (Y) | |
| 1 | 150 | 426 | 250 | 542 | |
| 2 | 168 | 444 | 276 | 568 | |
| 3 | 150 | 426 | 330 | 606 | |
| 4 | 132 | 408 | 352 | 628 | |
| 5 | 56 | 182 | 334 | 610 | |
| 6 | Х | Х | 316 | 592 | |
| 7 | X | Х | 213 | 486 | |
| 2023/5/16 | | Signaling | Joseph | i Tao-yi VVang | |

Cooper, Garvin and Kagel (EJ 1997)

- ▶ 100% Anticipation Results:
 - Experienced Subjects swiftly converge to Separating Equilibrium:
 - ▶ M_H Monopolist A chooses Q=2 (vs. B: IN)
 - ▶ M_L Monopolist A chooses Q=6 (vs. B: OUT)
- ▶ 0% Anticipation Results:
 - Even Experienced Subjects Stay at Pooling Equilibrium:
 - ► All Monopolists choose Q=4

| 100% Anticipation | | | | | |
|-------------------|---------|------------------------------|----------------|---------------------|--|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% | |
| | R | ound 1-12 (<mark>E</mark> x | perienced Sul | ojects) | |
| | 1 | _ | - | - | |
| | 2 | 56% (Med | ian) – | 96% | |
| | 3 | 2% | _ | 100% | |
| | 4 | 38% | 26% | 63% | |
| | 5 | 3% | - | 50% | |
| | 6 | _ | 75% (Me | dian) ^{8%} | |
| | 7 | _ | _ (| _ | |
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| 100% Anticipation | | | | |
|-------------------|----|----------------|----------------|-----------------------|
| | | | A's Q if M_L | B's IN% |
| | Ro | ound 13-24 (Ex | xperienced Su | bjects) |
| | 1 | 9% | - | 100% |
| | 2 | 76% (Med | ian) 2% | 100% |
| | 3 | 4% | - | 100% |
| | 4 | 12% | 13% | 92% |
| | 5 | - | - | - |
| | 6 | _ | 84% (Med | dian) <mark>0%</mark> |
| 2023 | 7 | | - | _ |

202375710

Signaling

| 10 | 100% Anticipation | | | | | |
|------|-------------------|----------------|----------------|--------------------|--|--|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% | | |
| | Ro | ound 25-36 (Ex | xperienced Su | ıbjects) | | |
| | 1 | 2% | - | 0% | | |
| | 2 | 78% (Med | ian) - | 100% | | |
| | 3 | 7% | 3% | 100% | | |
| | 4 | 15% | 12% | 92% | | |
| | 5 | _ | - | _ | | |
| | 6 | _ | 88% (Me | dian) 5% | | |
| 0002 | 7 | _ | _ | - | | |
| 2023 | 75/10 | ى ب | ignaling | Joseph Lao-yi wang | | |

| 0% | 6 Anti | cipation | | |
|------|---------|----------------|----------------|---------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | R | Cound 1-12 (Ex | perienced Sul | ojects) |
| | 1 | 2% | 5% | 100% |
| | 2 | 38% | 5% | 95% |
| | 3 | 11% (Med | ian) 22% | 67% |
| | 4 | 49% | 68%(Med | (an) 42% |
| | 5 | - | 3% | 100% |
| | 6 | _ | _ | _ |
| 0000 | 7 | _ | 4% | ? |
| 2023 | / 3/ 10 | 3 | ignanng | Joseph Tao-yr vvang |

| 0% Anticipation | | | | |
|-----------------|---------|----------------|------------------------|----------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | R | ound 13-24 (Ex | xperienced S | ubjects) |
| | 1 | 2% | - | 100% |
| | 2 | 26% | 2% | 92% |
| | 3 | 18% | 9% | 56% |
| | 4 | 51%(Medi | an) ^{33%} (Me | dian) ^{69%} |
| | 5 | 3% | 28% | 17% |
| | 6 | 1% | 6% | 50% |
| 0000 | 7 | _ | 9% | 33% |
| 2023 | / 5/ 10 | ာ | ignaling | Joseph Lao-yi wang |

| 0% Anticipation | | | | |
|-----------------|---------|----------------|----------------|--------------------|
| | Q | A's Q if M_H | A's Q if M_L | B's IN% |
| | R | ound 25-36 (E | xperienced Su | bjects) |
| | 1 | 2% | - | 100% |
| | 2 | 38% | - | 94% |
| | 3 | 23% (Med | ian) 8% | 86% |
| | 4 | 33% | 52%(Mec | lian) 72% |
| | 5 | 4% | 30% | 47% |
| | 6 | - | - | - |
| 2022 | 7 | _ | 9% | 50% |
| 2023 | 01 \C \ | ى ت | ignaling | Joseph Lao-yr wang |

Reputation Formation

- Camerer and Weigelt (Econometrica 1988)
- ▶ 8 period trust game
- Borrower Type: Normal (X) or Nice (Y)
- (New) Lender each period: Lend or Don't
- Borrower chooses to *Default* or *Repay*
 - ► Normal types *Default*; Nice types *Repay*

Reputation Formation

| Lender | Borrower | Lender | Borrower Payoff | | | |
|----------|----------|--------|-----------------|-------------|--|--|
| Strategy | Strategy | Payoff | Normal (X) | Nice (Y) | | |
| Lend | Default | -100 | 150 | 0 | | |
| | Repay | 40 | 60 | 60 | | |
| Don't | _ | 10 | 10 | 10 | | |

Signaling

Reputation Formation

- What does the equilibrium look like?
- Last Period:
 - \blacktriangleright Lend if $\mathrm{P}_8(\mathrm{Nice}) > \tau = 0.79$
 - ▶ Normal borrowers *Default*; Nice ones *Repay*
- Period 7:
 - Normal borrowers weigh between Default now (and reveal) and Default later

| Conditional Frequency of Lending | | | | | | | | | | |
|----------------------------------|---------|-----|-----|-----|-----|----|----|----|----|--|
| Round | | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | |
| 3-5 | Predict | 100 | 100 | 100 | 100 | 64 | 64 | 64 | 64 | |
| | Actual | | | | | | | | | |
| 6.0 | Predict | 100 | 100 | 100 | 64 | 64 | 64 | 64 | 64 | |
| 6-8 | Actual | | | | | | | | | |
| 9- 10 | Predict | 100 | 100 | 100 | 64 | 64 | 64 | 64 | 64 | |
| | Actual | | | | | | | | | |

Signaling

| Conditional Frequency of Lending | | | | | | | | | | |
|----------------------------------|---------|-----|-----|-----|-----|-----|----|-----|----|--|
| Round | | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | |
| 2 г | Predict | | | | | | | | 64 | |
| 3-5 | Actual | 94 | 96 | 96 | 91 | 72 | 59 | 38* | 67 | |
| 6-8 | Predict | 100 | 100 | 100 | 64 | 64 | 64 | 64 | 64 | |
| 0-0 | Actual | 96 | 99 | 100 | 95* | 85* | 72 | 58 | 47 | |
| 9- 10 | Predict | 100 | 100 | 100 | 64 | 64 | 64 | 64 | 64 | |
| | Actual | 93 | 92 | 83 | 70 | 63 | 72 | 77 | 33 | |

| Conditional Frequency of Repay (by X) | | | | | | | | | |
|---------------------------------------|---------|-----|-----|-----|----|----|----|----|---|
| Round | | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 2 г | Predict | 100 | 100 | 100 | 81 | 65 | 59 | 44 | 0 |
| 3-5 | Actual | | | | | | | | |
| 6-8 | Predict | 100 | 100 | 73 | 68 | 58 | 53 | 40 | 0 |
| 0-0 | Actual | | | | | | | | |
| 9- 10 | Predict | 100 | 100 | 73 | 67 | 63 | 56 | 42 | 0 |
| | Actual | | | | | | | | |

| Conditional Frequency of Repay (by X) | | | | | | | | | | |
|---------------------------------------|---------|-----|-----|-----|-----|-----|-----|----|----|--|
| R | ound | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | |
| 2 5 | Predict | 100 | 100 | 100 | 81 | 65 | 59 | 44 | 0 | |
| 3-5 | Actual | 95 | 97 | 98 | 95* | 86* | 72 | 47 | 14 | |
| 6-8 | Predict | 100 | 100 | 73 | 68 | 58 | 53 | 40 | 0 | |
| | Actual | 97 | 95 | 97* | 92* | 85* | 70* | 48 | 0 | |
| 9- 10 | Predict | 100 | 100 | 73 | 67 | 63 | 56 | 42 | 0 | |
| | Actual | 91 | 89 | 80 | 77 | 84* | 79* | 48 | 29 | |

Follow-up Studies

- Neral and Ochs (Econometrica 1992)
 - Similar repeated trust games
- Jung, Kagel and Levin (Rand 1994)
 - Entry deterrence in chain-store paradox
- Camerer, Ho and Chong (JET 2002)
 - Sophisticated EWA (strategic teaching!)

Conclusion

Cooper, Garvin and Kagel (EJ 1997)

We do not suggest that game theory be abandoned, but rather as a descriptive model that it needs to incorporate more fully how people actually behave."

Possible improvements:

- QRE, level-k or Cognitive Hierarchy
- Learning (EWA or belief learning)



The End



Signaling

Joseph Tao-yi Wang

Applying for Economics Graduate School

An Example of Signaling



Signaling

Joseph Tao-yi Wang

Questions

- 1. Which to apply? MBA or Econ PhD?
- 2. Most important factor for admission?
- 3. Are foreigners/females discriminated against?
- 4. Is mathematics needed in graduate school?
- 5. Is MA (at NTU) required before PhD?
- 6. How should I prepare myself now?

What Program Should I Apply?

- MBA or Econ PhD?
 - This depends on Your Career Interest
- But, MBA is not for newly graduates
 - MBA is designed for people who worked for years and are heading for top management
- Teach undergraduate Economics, but:
 - 1. Tie it with actual working experience
 - 2. Socializing with other CEO-to-be's is a plus

What Program Should I Apply?

Econ PhD provides rigorous training to modern economic analysis techniques

This is used by

- Academics (Economics, Public Policy, Law...)
- Data Scientist (Amazon, Google, Facebook...)
- Economics Consulting Firms
- Public Policy Evaluation
- Financial Companies (like Investment Banks)

International Organizations (APEC, IMF...)

2023/5/16

Signaling

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Most Important Factor

- What is the Most Important Factor when I Apply for Graduate School?
 - Petersons Guide surveyed both students and admission committee faculty members
- They find that both agree No.1 factor is:
 Letter from someone the committee knows
- Why is this No.1?
- Credible Signaling!

Most Important Factor

- ▶ No.1:
 - Letter from someone the committee knows
- Who are the people committees know?
- What if I cannot find someone to write?
- Find Other Credible Signals!
 - ► GPA?
 - ► GRE or TOEFL?
 - Other Distinct Features (like AWA≥5.0)?

Discrimination and Gender

- ► Are Foreigners or Females Discriminated?
- Foreigners: Program policy differs!
 - UCLA (8/35) vs. MIT (25/30)
- Women: Only 16% Faculty are Female
 - Does the market favor women? Maybe...
 - Comparison: 33% Math Professors are female
- ▶ <u>AEA-PP</u>: CSWEP mentorship RCT to help
 - ▶ <u>JEP</u>: Other strategies at every stage

Is Mathematics Needed?

- Advice for Econ PhD Applicants:
 - Take a heavy dose of mathematics during undergraduate.
 Peterson's Guide
- So, the answer is generally yes.
 - Due to gap between undergrad & graduate
- But ability to find economic intuition behind the math is even more essential
 - My first year micro comp. exam experience
 - They need <u>Bilingual</u> People!

What Kind of Mathematics is Needed?

- Mastering these better than jack of all traits:
- 1. MATH2213/2214 (分析導論一二)
 - Introduction to Mathematical Analysis (I),(II)
 - Thinking process to score A+ is essential!
- 2. MATH1103/1104 (線性代數一二)
 - Linear Algebra (I),(II): Tools of Econometrics
- 3. STAT5004/5005 (統計理論一二)
 - Theory of Statistics (I),(II): Casella and Berger (2002) = first part of graduate Econometrics

What Kind of Mathematics is Needed?

- 1. MATH2213/2214 (分析導論一二)
- 2. MATH1103/1104 (線性代數一二)
- 3. STAT5004/5005 (統計理論一二)
- Note: STAT5004/5005 is a master-level required course and should be taken only after you took the other two courses
 - Also consider MATH1211/1210 (微積分一二) which uses the Courant and John textbook:
 Introduction to Calculus and Analysis, Vol.1&2

Is MA required before I enter PhD?

- No. Most Top-10 have only PhD program
 Chicago: Give you a master if you can't finish
- But you may not survive studying both math and economics in English...
- Hence, a MA might help since:
 - MA classes are similar to PhD classes
 - You may not be sure if you want to a PhD
 - Condition on passing 1st year, MA is

unnecessary, but you may want to hedge...

How Should I Prepare Myself Now?

- Create Credible Signals!
- Such As:
- GPA 4.0, ranked 1/160
- Good References
- A Published Research Paper
- Take a Heavy Dose of Mathematics
- Take Graduate Courses in Economics
 Take Economics Courses Taught in English

What Makes a Signal Work?

- Exercise: Show which types of people can afford the following signals:
 - ▶ GPA 4.0, ranked 1/160
 - Good References
 - A Published Research Paper
 - Take a Heavy Dose of Mathematics
 - Take Graduate Level Courses in Economics
 - Take Economics Courses Taught in English
 - AWA 5.0+