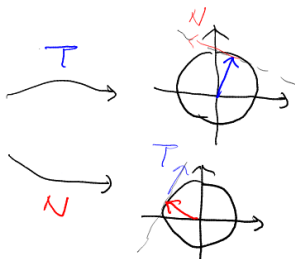
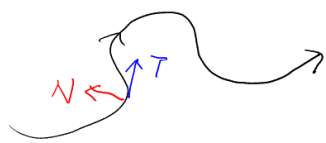


What does it mean by "a surface is curved"? ch.3 & 7 of [MR]

recall plane curve $\gamma(s)$ both T & N are 1^{st} derivatives

$$\kappa = \langle T', N \rangle = - \langle T, N' \rangle$$

recall $\begin{cases} T' \perp T \Rightarrow T' \parallel N \\ N' \perp N \Rightarrow N' \parallel T \end{cases}$



Basically, curvature is the derivative of $T: \gamma \rightarrow S^1$ or $N: \gamma \rightarrow S^1$

recall tangent plane & derivative of a map

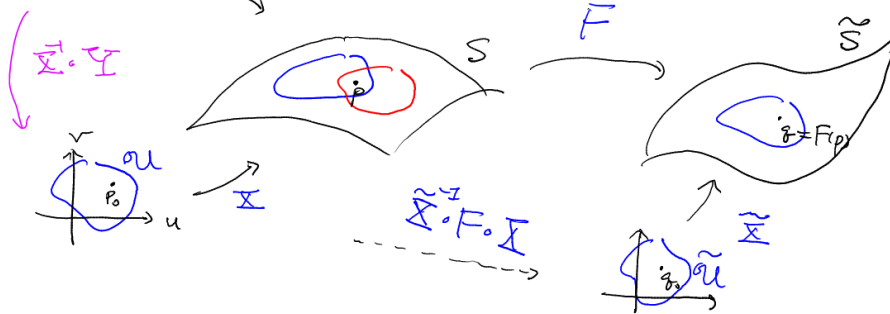
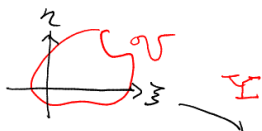
defn $T_p S = \text{image}(D\tilde{X}|_{p_0})$

well defined $\begin{aligned} &= \text{span} \left\{ \frac{\partial \tilde{X}}{\partial u}, \frac{\partial \tilde{X}}{\partial v} \right\} \\ &= \text{span} \left\{ \frac{\partial \tilde{Y}}{\partial \xi}, \frac{\partial \tilde{Y}}{\partial \eta} \right\} \end{aligned}$

$$\tilde{Y} = \tilde{X} \circ (\tilde{X}^{-1} \circ \tilde{Y})$$

$$\Rightarrow D\tilde{Y} = D\tilde{X} \cdot D(\tilde{X}^{-1} \circ \tilde{Y})$$

$$\begin{bmatrix} \frac{\partial \tilde{Y}}{\partial \xi} & \frac{\partial \tilde{Y}}{\partial \eta} \end{bmatrix} = \begin{bmatrix} \frac{\partial \tilde{X}}{\partial u} & \frac{\partial \tilde{X}}{\partial v} \end{bmatrix} \begin{bmatrix} \frac{\partial u}{\partial \xi} & \frac{\partial u}{\partial \eta} \\ \frac{\partial v}{\partial \xi} & \frac{\partial v}{\partial \eta} \end{bmatrix}$$



defn the differential of F at p , $DF|_p: T_p S \rightarrow T_{F(p)} \tilde{S}$ by

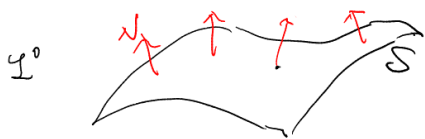
$$(D\tilde{X}|_p)^{\dagger} \downarrow \quad \uparrow D\tilde{X}|_{q_0} \\ \mathbb{R}^2 \xrightarrow{D(\tilde{X}^{-1} \circ F \circ \tilde{X})|_{p_0}} \mathbb{R}^2$$

[check] By chain rule, $DF|_p$ is a well-defined linear map.

§ I. the Gauss map.

Now, let S be a regular surface with an orientation $N \in \mathfrak{S}$

(also constructed by 1^{st} order derivatives)

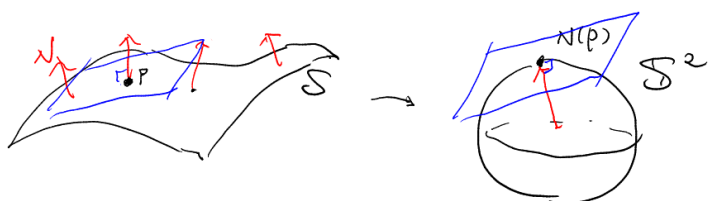


N = unit-normed and smooth

$\Rightarrow N: S \rightarrow S^2$ is a smooth map.

defn This is called the Gauss map.

Analogous to the plane curve, its derivative shall tell us how S is curved. (\sim rate of change of unit normal)



From the discussion last time,

$$DN|_p: T_p S \rightarrow T_{N(p)} S^2$$

! But both $T_p S$ and $T_{N(p)} S^2$ are the 2-plane orthogonal to $N(p)$

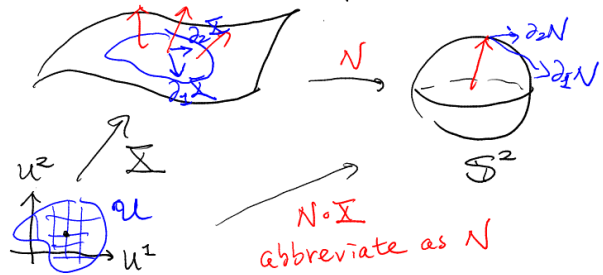
upshot $DN|_p$ is a linear transform on the same (abstract) vector space, $V_p \in S$, $DN|_p : T_p S \rightarrow T_p S = T_{N(p)} S^2$

To get some precise measurement, consider its determinant, trace or eigenvalues.

Q Is it diagonalizable?

A Yes! In fact, it is symmetric.

2. study $DN|_p$. choose a coordinate chart (\mathcal{U}, Σ)



Denote $\frac{\partial}{\partial u^i}$ by ∂_i

$$(DN)(\partial_j \Sigma) = \partial_j N$$

rank Since $\langle N, N \rangle = 1$

$$\Rightarrow \langle \partial_j N, N \rangle = 0 \Rightarrow \partial_j N \perp N$$

$$\{\partial_j N\}_{j=1}^2 \in T_p S = \text{span}\{\partial_j \Sigma\}_{j=1}^2$$

i) $\langle \partial_j N, \partial_k \Sigma \rangle = \partial_j \langle N, \partial_k \Sigma \rangle - \langle N, \partial_j \partial_k \Sigma \rangle$

normal tangent \leftarrow NOT necessarily independent

$$= -\langle N, \partial_k \partial_j \Sigma \rangle = \langle \partial_k N, \partial_j \Sigma \rangle$$

$$\text{Or } \langle (DN)(\partial_j \Sigma), \partial_k \Sigma \rangle = \langle \partial_j \Sigma, (DN)(\partial_k \Sigma) \rangle$$

Since $\{\partial_j \Sigma\}$ is a basis, $\langle (DN)_p(V), W \rangle = \langle V, (DN)_p W \rangle$

Hence, $DN_p : T_p S \rightarrow T_p S$ is self-adjoint

(in terms of an orthonormal basis, the 2×2 matrix is symmetric)

ii) trace & determinant?

$$(DN)(\partial_j \Sigma) = \partial_j N = \sum_{i=1}^2 a_{ij}^i \partial_i \Sigma \quad \text{solve } a_{ij}^i ?$$

$$\langle \partial_j N, \partial_k \Sigma \rangle = \sum_{i=1}^2 a_{ij}^i \langle \partial_i \Sigma, \partial_k \Sigma \rangle$$

$$\Rightarrow \begin{bmatrix} \langle \partial_1 N, \partial_1 \Sigma \rangle & \langle \partial_1 N, \partial_2 \Sigma \rangle \\ \langle \partial_2 N, \partial_1 \Sigma \rangle & \langle \partial_2 N, \partial_2 \Sigma \rangle \end{bmatrix} = \begin{bmatrix} a_1^1 & a_1^2 \\ a_2^1 & a_2^2 \end{bmatrix} \begin{bmatrix} \langle \partial_1 \Sigma, \partial_1 \Sigma \rangle & \langle \partial_1 \Sigma, \partial_2 \Sigma \rangle \\ \langle \partial_2 \Sigma, \partial_1 \Sigma \rangle & \langle \partial_2 \Sigma, \partial_2 \Sigma \rangle \end{bmatrix}$$

notation $h_{jk} = -\langle \partial_j N, \partial_k \Sigma \rangle = \langle N, \partial_j \partial_k \Sigma \rangle$ symmetric by i)

$g_{jk} = \langle \partial_j \Sigma, \partial_k \Sigma \rangle$ symmetric by definition.

iii) g_{jk} and h_{jk} are locally defined functions on \mathcal{U} or $\Sigma(\mathcal{U})$

But $\frac{1}{2} \text{tr}([a]) = \frac{1}{2} \text{tr}([h][g]^{-1}) = \frac{1}{2} \text{tr}(DN)$

$$\det([a]) = \det([h][g]^{-1}) = \det(DN)$$

will discuss more later

are defined on S

defn $K(p) := \det(DN|_p)$: the Gaussian curvature of S

$H(p) := \frac{1}{2} \text{tr}(DN|_p)$: the mean curvature of S

(平均曲率)

main topic in the 1st part

analogous to curvature of plane curve

高斯曲率

Gaussian curvature of S

mean curvature of S

(平均曲率)

§ II. examples

1° 2-plane. say $z=0$
 $(x, y) \xrightarrow{\underline{X}} (x, y, 0)$ choose upward $N = (0, 0, 1) \Rightarrow DN \equiv 0$
 $\Rightarrow [g_{ij}] = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ & $[h_{ij}] = 0$
 $\Rightarrow K = 0 = H$

2° sphere of radius R $x^2 + y^2 + z^2 = R^2$
 $(u, u^2) \xrightarrow{\underline{X}} \frac{R}{(1+|u|^2)} (2u, 2u^2, 1-|u|^2)$
 choose outward $N = \frac{1}{R} \underline{X} \Rightarrow [h_{ij}] = -\frac{1}{R} [g_{ij}]$
 $\Rightarrow [h][g]^{-1} = -\frac{1}{R} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$
 $\Rightarrow K = \frac{1}{R^2}, H = +\frac{1}{R}$ (Smaller radius, larger curvature)
check $g_{11} = g_{22} = \frac{4R^2}{(1+|u|^2)^2}, g_{12} = 0$

0° (surface of revolution) rotate $(\alpha(t), \beta(t))$ around the z -axis

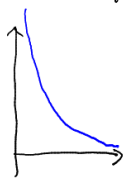
i) $(t, \theta) \xrightarrow{\underline{X}} (\alpha \cos \theta, \alpha \sin \theta, \beta)$
 $\begin{cases} \underline{X}_t = (\alpha' \cos \theta, \alpha' \sin \theta, \beta') \\ \underline{X}_\theta = (-\alpha \sin \theta, \alpha \cos \theta, 0) \end{cases} \Rightarrow \underline{X}_t \times \underline{X}_\theta = \alpha (-\beta' \cos \theta, -\beta' \sin \theta, \alpha')$
 Choose $N = \frac{(-\beta' \cos \theta, -\beta' \sin \theta, \alpha')}{\sqrt{(\alpha')^2 + (\beta')^2}}$

ii) g_{jk} : $g_{11} = (\alpha')^2 + (\beta')^2, g_{12} = 0, g_{22} = \alpha^2$

iii) $h_{jk} = \langle N, \partial_j \partial_k \underline{X} \rangle$
 $\begin{cases} \underline{X}_{tt} = (\alpha'' \cos \theta, \alpha'' \sin \theta, \beta'') \\ \underline{X}_{t\theta} = (-\alpha' \sin \theta, \alpha' \cos \theta, 0) \\ \underline{X}_{\theta\theta} = (-\alpha \cos \theta, -\alpha \sin \theta, 0) \end{cases} \Rightarrow \begin{cases} h_{11} = \frac{1}{\sqrt{(\alpha')^2 + (\beta')^2}} (-\alpha'' \beta' + \alpha' \beta'') \\ h_{12} = 0 \\ h_{22} = \frac{1}{\sqrt{(\alpha')^2 + (\beta')^2}} (\alpha \beta') \end{cases}$

3° cylinder of radius 1: $\alpha = 1, \beta = t$ in 0°
 $\Rightarrow [g] = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, [h] = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \Rightarrow K = 0, H = \frac{-1}{2}$

4° Beltrami's pseudo-sphere: $\alpha(t) = e^t, \beta(t) = \int_0^t \sqrt{1-e^{2p}} dp, t \in (-\infty, 0)$



$\alpha' = e^t, \beta' = \sqrt{1-e^{2t}}$
 $\Rightarrow (\alpha')^2 + (\beta')^2 = 1$
 $\Rightarrow [g] = \begin{bmatrix} 1 & 0 \\ 0 & e^{2t} \end{bmatrix}$
 $\alpha'' = \alpha' = e^t, \beta' \beta'' = -\alpha' \alpha'' \Rightarrow \beta'' = \frac{-e^{2t}}{\sqrt{1-e^{2t}}}$
 $\Rightarrow [h] = \begin{bmatrix} \frac{-e^{2t}}{\sqrt{1-e^{2t}}} & 0 \\ 0 & e^t \sqrt{1-e^{2t}} \end{bmatrix}$

$\Rightarrow K = \det([h]) \cdot \det([g]^{-1}) = -e^{2t} \cdot e^{-2t} = -1$

$H = \text{some function in } t$

§ III. first and second fundamental form

What are g_{ij} and h_{ij} ?

1° $g_{ij}(p) = \langle \partial_i \mathbb{X}|_p, \partial_j \mathbb{X}|_p \rangle$: the coefficient of the inner product $\langle \cdot, \cdot \rangle$ on $T_p S$
 a positive definite, symmetric bilinear form on $\mathbb{R}^2 \cong T_p S$ for each $p \in S$

For $V, W \in T_p S$, write $\begin{cases} V = \sum_{i=1}^2 V^i \partial_i \mathbb{X}|_p \\ W = \sum_{i=1}^2 W^i \partial_i \mathbb{X}|_p \end{cases} \Rightarrow \langle V, W \rangle = \sum_{i,j=1}^2 g_{ij}(p) V^i W^j$

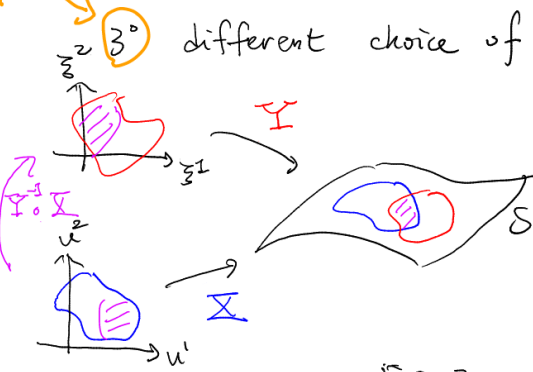
2° Similarly, $h_{ij}(p) = \langle -DN(\partial_i \mathbb{X}|_p), \partial_j \mathbb{X}|_p \rangle$: the coefficient of the symmetric bilinear form on $\mathbb{R}^2 \cong T_p S$ for each $p \in S$
 from §I-2°-ii) : $\langle DN(V), W \rangle = \langle V, DN(W) \rangle$

As above $\langle DN(V), W \rangle = -\sum_{i,j=1}^2 h_{ij}(p) V^i W^j$

recap g_{ij} tells us the "distance" and "angle" for curves on S

h_{ij} tells us how the rate of change of the normal

classical approach



3° different choice of coordinate (chart) : relation between g_{ij} and \tilde{g}_{ij} , h_{ij} and \tilde{h}_{ij} ?

$\mathbb{X} = \mathbb{Y} \circ (\mathbb{Y}^{-1} \circ \mathbb{X})$

$\Rightarrow \begin{bmatrix} \frac{\partial \mathbb{X}}{\partial u^1} & \frac{\partial \mathbb{X}}{\partial u^2} \end{bmatrix} = \begin{bmatrix} \frac{\partial \mathbb{Y}}{\partial z^1} & \frac{\partial \mathbb{Y}}{\partial z^2} \end{bmatrix} \begin{bmatrix} \frac{\partial \mathbb{Y}^{-1}}{\partial u^1} & \frac{\partial \mathbb{Y}^{-1}}{\partial u^2} \end{bmatrix}$

$[g_{ij}] = \begin{bmatrix} \left(\frac{\partial \mathbb{X}}{\partial u^i}\right)^T \\ \left(\frac{\partial \mathbb{X}}{\partial u^j}\right)^T \end{bmatrix} \begin{bmatrix} \frac{\partial \mathbb{X}}{\partial u^1} & \frac{\partial \mathbb{X}}{\partial u^2} \end{bmatrix}$

$\begin{bmatrix} v^1 \\ v^2 \end{bmatrix} \in \text{kernel}$
 $\Rightarrow \sum_{i=1}^2 v^i \frac{\partial \mathbb{X}}{\partial u^i} = \frac{\partial \mathbb{X}}{\partial u^1} v^1 + \frac{\partial \mathbb{X}}{\partial u^2} v^2$
 $\Rightarrow v^1 = 0 = v^2$

$= \begin{bmatrix} \frac{\partial \mathbb{Y}}{\partial z^1} & \frac{\partial \mathbb{Y}}{\partial z^2} \end{bmatrix} \begin{bmatrix} \left(\frac{\partial \mathbb{Y}^{-1}}{\partial u^i}\right)^T \\ \left(\frac{\partial \mathbb{Y}^{-1}}{\partial u^j}\right)^T \end{bmatrix} \begin{bmatrix} \frac{\partial \mathbb{Y}}{\partial z^1} & \frac{\partial \mathbb{Y}}{\partial z^2} \end{bmatrix} \begin{bmatrix} \frac{\partial \mathbb{Y}^{-1}}{\partial u^1} & \frac{\partial \mathbb{Y}^{-1}}{\partial u^2} \end{bmatrix}$

$\Rightarrow g_{ij} = \sum_{k,l=1}^2 \frac{\partial \mathbb{Y}^k}{\partial u^i} \tilde{g}_{kl} \frac{\partial \mathbb{Y}^l}{\partial u^j}$ (*)1

Similarly, $\begin{bmatrix} \frac{\partial \mathbb{N}}{\partial u^1} & \frac{\partial \mathbb{N}}{\partial u^2} \end{bmatrix} = \begin{bmatrix} \frac{\partial \mathbb{N}}{\partial z^1} & \frac{\partial \mathbb{N}}{\partial z^2} \end{bmatrix} \begin{bmatrix} \frac{\partial \mathbb{Y}^{-1}}{\partial u^1} & \frac{\partial \mathbb{Y}^{-1}}{\partial u^2} \end{bmatrix}$

$\Rightarrow [h_{ij}] = -\begin{bmatrix} \left(\frac{\partial \mathbb{N}}{\partial u^i}\right)^T \\ \left(\frac{\partial \mathbb{N}}{\partial u^j}\right)^T \end{bmatrix} \begin{bmatrix} \frac{\partial \mathbb{N}}{\partial u^1} & \frac{\partial \mathbb{N}}{\partial u^2} \end{bmatrix}$ would satisfy the same rule:

$\Rightarrow h_{ij} = \sum_{k,l=1}^2 \frac{\partial \tilde{h}_{kl}}{\partial u^i} \tilde{h}_{kl} \frac{\partial \tilde{h}_{kl}}{\partial u^j}$ (*)2

Summary

$[g] = S [\tilde{g}] S^T$
 $[h] = S [\tilde{h}] S^T$

$\Rightarrow [h][g]^{-1} = S [\tilde{h}] S^T S^{-1} [\tilde{g}]^{-1} S^{-1}$

trace $([h][g]^{-1})$ & det $([h][g]^{-1})$ does not depend on the choice of coordinate chart

4° modern notation

defn Denote $\langle U, V \rangle$ by $I(U, V)$, and $\langle DN \rangle(U, V)$ by $II(U, V)$.
They are called the first and second fundamental form of S , respectively. (for each p , a symmetric bilinear form on $T_p S$)

We usually write them as $I = \sum_{i,j=1}^2 g_{ij} du^i \cdot du^j$ and $II = \sum_{i,j=1}^2 h_{ij} du^i \cdot du^j$

notation $du^i \cdot du^j$ is the ~~symmetric~~ bilinear form with $(du^i \cdot du^j)(\partial_k X, \partial_l X) = \begin{cases} 1 & \text{if } i=k, j=l \\ 0 & \text{otherwise} \end{cases}$
define it on basis

rule $I(U, V) = I(\sum_k U^k \partial_k X, \sum_l V^l \partial_l X) = \sum_{i,j} g_{ij} U^i V^j$

advantage $I = \sum_{i,j} g_{ij} dx^i \cdot dx^j$
 $= \sum_{i,j,k,l} \tilde{g}_{ikl} \frac{\partial \tilde{\Sigma}^k}{\partial x^i} \frac{\partial \tilde{\Sigma}^l}{\partial x^j} dx^i \cdot dx^j = \sum_{k,l} \tilde{g}_{kl} d\tilde{\Sigma}^k \cdot d\tilde{\Sigma}^l$
Same rule holds for II .

§ IV. Isometry and Gaussian curvature



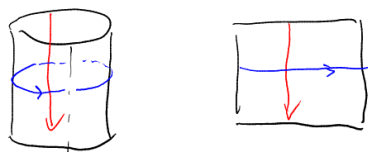
$\sigma(t)$: a curve on the surface

- arc-length = $\int |\sigma'(t)| dt = \int \sqrt{I(\sigma'(t), \sigma'(t))} dt$
- $\cos(\text{angle}) = \frac{I(\sigma'(t), s'(t))}{|\sigma'(t)| |s'(t)|}$

Recall plane. $[g_{ij}] = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ $[h_{ij}] = 0$, $K=0$, $H=0$

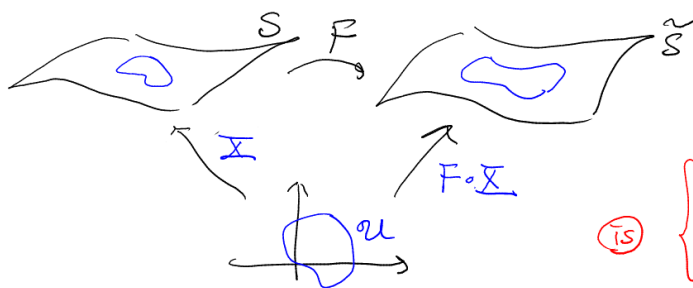
cylinder $[g_{ij}] = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ $[h_{ij}] = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$, $K=0$, $H = \frac{1}{2r}$

• They have same g : the same (local) geometry of curves.



• A related question: Think (\mathcal{U}, X) as drawing the "map" for S .
Can we draw a map, which carries the true notion for distance and angles of curves on S ?
Mathematically, find (\mathcal{U}, X) with $[g_{ij}] = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$?

1° defn



$F: S \rightarrow \tilde{S}$ is called a local isometry if

$\langle DF|_p(U), DF|_p(V) \rangle_{T_{F(p)}\tilde{S}} = \langle U, V \rangle_{T_p S}$
 $\forall p \in S, U, V \in T_p S$

discussion

In terms of coordinate chart, $(\tilde{S}) \Rightarrow DF|_p$ must be bijective

By IFT, $F \circ \tilde{\alpha}$ is also a coordinate for \tilde{S} (by shrinking \mathcal{U})

$(\tilde{S}) \Rightarrow g_{ij}$ of S and \tilde{S} are the same.

example $F: \mathbb{R}^2 \rightarrow$ cylinder of radius 1

$$(x, y) \mapsto (\cos y, \sin y, x)$$

2° Gauss's Theorema Egregium (latin: Remarkable Theorem)

thm Suppose that $F: S \rightarrow \tilde{S}$ is a local isometry

Then, they have the same Gaussian curvature!

Namely, $\forall p \in S, K_S(p) = K_{\tilde{S}}(F(p))$

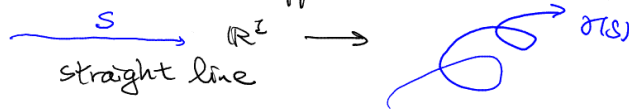
proof: NEXT TIME.

consequence / discussion

i) Gaussian curvature indeed has nothing to do with the second fundamental form. II.

The full-version proof says that $K =$ algebraic expression of $\partial^2 g_{ij}, g_{ij}, \Gamma_{ij}^k$

ii) This does not happen for curve: We can always reparametrize a curve such that $|\dot{\sigma}(s)| = 1$



In other words, $I = ds \cdot ds (= ds^2)$

The curvature of curve DOES depend on how the normal changes

iii) map problem: Can we draw a map of the earth which preserves the concept of length and angles?

Mathematically, construct $\mathcal{U} \subset \mathbb{R}^2 \xrightarrow{F} S^2$, which is a local isometry.

But $K_{\mathbb{R}^2} \equiv 0$, $K_{S^2} = 1$ (or $(\text{radius})^{-2}$)

It is impossible by Theorema Egregium