Part III: Uncertainty and Strategy

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Chapter 7 Uncertainty Part I

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Mathematical Statistics

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Mathematical Statistics

- *Random variable:* A variable that records, in numerical form, the possible outcomes from some random event.
- *Probability density function (PDF):* A function *f*(*x*) that shows the probabilities associated with the possible outcomes from a random variable.
- *Expected value of a random variable:* The outcome of a random variable that will occur "on average." The expected value is denoted by E(x).

If x is a discrete random variable with n outcomes, then

$$E(x) = \sum_{i=1}^n x_i f(x_i).$$

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• If *x* is a continuous random variable, then

$$E(x)=\int_{-\infty}^{+\infty}xf(x)dx.$$

• *Variance and standard deviation of a random variable:* These concepts measure the dispersion of a random variable about its expected value.

In the discrete case,

$$Var(x) = \sigma_x^2 = \sum_{i=1}^n [x_i - E(x)]^2 f(x_i).$$

In the continuous case,

$$Var(x) = \sigma_x^2 = \int_{-\infty}^{+\infty} [x - E(x)]^2 f(x) dx.$$

The standard deviation is the square root of the variance.

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Fair Gambles and the Expected Utility Hypothesis

- A "fair" gamble is a specified set of prizes and associated probabilities that has an expected value of zero.
- It has long been recognized that people would prefer not to play fair games. For example, people tend to refuse the gamble of winning \$1 million with probability 1/2 and losing \$1 million with probability 1/2.
- Daniel Bernoulli's famous study of St. Petersburg paradox in 18th century provided the starting point for virtually all studies of the behavior of individuals in uncertain situations.

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St. Petersburg paradox

In the St. Petersburg paradox, the following gamble is proposed.

- A coin is flipped until a head appears.
- If a head appears on the *n*th flip, the player is paid \$2^{*n*}. If *x_i* represents the prize awarded when the first head appears on the *i*th trial, then

$$x_1 = \$2, x_2 = \$4, x_3 = \$8, \dots, x_n = \$2^n.$$

The probability of getting a head on the *i*th trial is (¹/₂)^{*i*}, hence the probability of the prizes given in the *i*th trial is

$$\pi_1 = \frac{1}{2}, \pi_2 = \frac{1}{4}, \pi_3 = \frac{1}{8}, \dots, \pi_n = \frac{1}{2^n}$$

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• Therefore, the expected value of the gamble is infinite:

$$E(x) = \sum_{i=1}^{\infty} \pi_i \cdot x_i = \sum_{i=1}^{\infty} \frac{1}{2^i} \cdot 2^i = 1 + 1 + 1 + \dots + 1 + \dots = \infty.$$

- Because no player would pay a lot to play this game, this is then the paradox: Bernoulli's gamble is in some sense not worth its (infinite) expected dollar value.
- This paradox is named after the city where Bernoulli's original manuscript was published. The article has been reprinted as D. Bernoulli, "Exposition of a New Theory on the Measurement of Risk," *Econometrica* 22 (January 1954): 23-36.

Expected Utility

- Bernoulli's solution to this paradox was to argue that individuals do not care directly about the dollar values of the prizes. They care about the utility that the dollars provide.
- If we assume diminishing marginal utility of wealth, the St. Petersburg game may converge to a finite expected utility value even though its expected monetary value is infinite.
- Because the gamble only provides a finite expected utility, individuals would only be willing to pat a finite amount to play it.

Example 7.1 Bernoulli's Solution to the Paradox and Its Shortcomings

• Suppose that the utility of each prize is given by

 $U(x_i) = \ln x_i$

This utility function exhibits diminishing marginal utility (i.e. U' > 0 but U'' < 0), and the expected utility value converges to a finite number:

expected utility =
$$\sum_{i=1}^{\infty} \pi_i U(x_i) = \sum_{i=1}^{\infty} \frac{1}{2^i} \ln(2^i)$$
$$= \ln 2 \sum_{i=1}^{\infty} \frac{1}{2^i} = 2 \ln 2 \approx 1.39$$

• Thus, assuming that the large prizes promised by the St. Petersburg paradox encounter diminishing marginal utility permitted Bernoulli to offer a solution to the paradox.

- Unfortunately, Bernoulli's solution to the St. Petersburg paradox does not completely solve the problem.
- As long as there is no upper bound to the utility function, the paradox can be regenerated by redefining the gamble's prizes.
- For example, prizes can be set as $x_i = e^{2^i}$, in which case

$$U(x_i) = \ln e^{2^i} = 2^i$$

and the expected utility from the gamble would be infinite.

- The prizes in this redefined gamble are large. For example, if a head first appears on the 5th flip, a person would win $e^{2^5} =$ \$79 trillion, although the probability of winning would be only $\frac{1}{2^5} = 0.031$.
- This gamble still seems to be unlikely. Hence the St. Petersburg game remains a paradox.

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The von Neumann-Morgenstern Theorem

- In their book *The Theory of Games and Economic Behavior*, John von Neumann and Oscar Morgenstern developed a mathematical foundation for Bernoulli's solution to the St. Petersburg paradox.
- They laid out basic axioms of rationality and showed that any person who is rational in this would make choices under uncertainty as though he or she had a utility function over money U(x) and maximized the expected value of U(x), rather than the expected value of x itself.

The von Neumann-Morgenstern utility index

- Let the prizes be denoted by $x_1, x_2, \dots x_n$, and assume that these have been arranged in order of ascending desirability.
- Assign arbitrary utility function numbers to these two extreme prizes such as

 $U(x_1) = 0,$ $U(x_n) = 1.$

• The point of the von Neumann-Morgenstern is to show that a reasonable way exists to assign specific utility numbers to the other prizes available.

- Consider any other prize x_i. Ask the individual to state the probability π_i at which he or she would be indifferent between x_i with *certainty*, and a *gamble* offering prizes of x_n with probability π_i and x₁ with probability 1 π.
- It seems reasonable that such a probability will exist.
- The probability π_i measures how desirable the prize x_i is.
- The von Neumann-Morgenstern technique defines the utility of *x_i* as the expected utility of the gamble that the individual consider equally desirable to *x_i*:

$$U(x_i) = \pi_i U(x_n) + (1 - \pi_i) U(x_1)$$

= $\pi_i \cdot 1 + (1 - \pi_1) \cdot 0 = \pi_i$

• The utility index attached to any other prize is simply the probability of winning the top prize in a gamble the individual regards as equivalent to the prize in question.

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Expected utility maximization

- Suppose that a utility index π_i has been assigned to every prize x_i , with $\pi_1 = 0$, $\pi_n = 1$.
- Using these utility indices, we can show that a "rational" individual will choose among gambles based on their expected "utilities".
- Consider two gambles. Gamble A offers x_2 with probability a and x_3 with probability 1 a. Gamble B offers x_4 with probability b and x_5 with probability 1 b.

expected utility of A = $E_A[U(x)] = aU(x_2) + (1-a)U(x_3)$, expected utility of B = $E_B[U(x)] = bU(x_4) + (1-b)U(x_5)$. • Substituting the utility index numbers gives

$$E_A[U(x)] = a\pi_2 + (1-a)\pi_3,$$

$$E_B[U(x)] = b\pi_4 + (1-b)\pi_5.$$

• We want to show that the individual will prefer gamble A to gamble B if and only if

$$E_A[U(x)] > E_B[U(x)]$$

Since the individual is indifferent between x₂ and a gamble promising x₁ with probability 1 – π₂ and x_n with probability π₂, the expected utility of gamble A is

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- Therefore, gamble A is equivalent to a gamble promising x_n with probability $a\pi_2 + (1 a)\pi_3$, and gamble B is equivalent to a gamble promising x_n with probability $b\pi_4 + (1 b)\pi_5$.
- The individual will choose gamble A if and only if

$$a\pi_2 + (1-a)\pi_3 > b\pi_4 + (1-b)\pi_5.$$

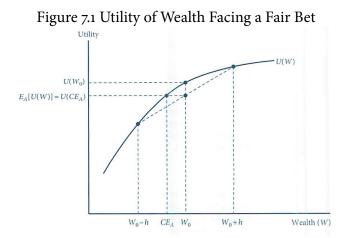
This is exactly the condition that $E_A[U(x)] > E_B[U(x)]$.

- An individual will choose the gamble that provides the highest level of expected utility.
- Expected utility maximization. If individuals obey the von Neumann-Morgenstern axioms of behavior in uncertain situations, they will act as if they choose the option that maximizes the expected value of their von Neumann-Morgenstern utility.

Risk Aversion

- Economists have found that people tend to avoid risky situations, even if the situation amount to a fair gamble.
- Extra money may provide people with decreasing marginal utility.
- Starting from a wealth of \$50,000, the individual would be reluctant to take a \$10,000 bet on a coin flip because the 50% chance of the increased utility does not compensate for the 50% chance of decreased utility.
- On the other hand, a bet of only \$1 on a coin flip is relatively inconsequential.

Risk aversion and fair gambles



W_o represents an individual's current wealth and U(W) is a von Neumann-Morgenstern utility function.

- *U*(*W*) is drawn as a concave function to reflect the assumption of diminishing marginal utility of wealth.
- The expected utility of participating a fair gamble A, which is a 50-50 chance of winning or losing *h* dollars, is

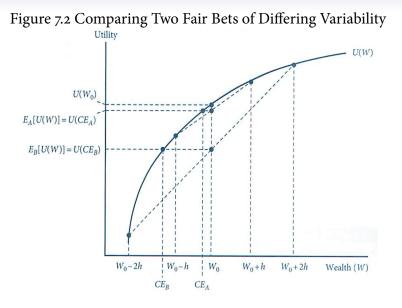
$$E_{A}[U(W)] = \frac{1}{2}U(W_{o} + h) + \frac{1}{2}U(W_{o} - h).$$

• It is clear from the geometry of the figure that

$$U(W_{o}) > E_{A}[U(W)].$$

This person will prefer to keep his or her current wealth rather than taking the fair gamble because winning a fair bet adds to enjoyment less than losing hurts.

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• Figure 7.2 compares gamble A to a new gamble, B, which is a 50-50 chance of winning or losing 2*h* dollars. Expected utility from gamble B equals

$$E_B[U(W)] = \frac{1}{2}U(W_0 + 2h) + \frac{1}{2}U(W_0 - 2h)$$

Because the outcomes are more variable in gamble B than A, the expected utility of B is lower, and so the person prefers A to B (although he or she would prefer to keep initial wealth W_o than take either gamble).

Risk aversion and insurance

- Note that in Figure 7.2, a certain wealth of *CE_A* provides the same expected utility as does participating in gamble A. *CE_A* is referred to as the *certainty equivalent* of gamble A.
- The individual would be willing to pay up to W_o CE_A to avoid participating in the gamble. This explains why people buy insurance.
- The person in Figure 7.2 would pay even more to avoid taking the larger gamble, B, as shown by the observation that $W_{o} CE_{B} > W_{o} CE_{A}$ in the figure.
- **Risk aversion.** An individual who always refuses fair bets is said to be risk averse. If individuals exhibit a diminishing marginal utility of wealth, they will be risk averse. As a consequence, they will be willing to pay something to avoid taking fair bets.

Example 7.2 Willingness to Pay for Insurance

- Consider a person with a current wealth of \$100,000 who faces a 25% chance of losing his automobile worth \$20,000 through theft during the next year.
- Suppose that this person's Von Neumann-Morgenstern utility function is, $U(W) = \ln(W)$.
- This person's expected utility without insurance will be $E_{no}[U(W)] = 0.75U(100,000) + 0.25U(80,000)$ $= 0.75 \ln 100,000 + 0.25 \ln 80,000 = 11.45714.$
- In this situation, a fair insurance premium would be \$5,000 (25% × 20,000). The expected utility of fair insurance is

 $E_{fair}[U(W)] = U(95,000) = \ln 95,000 = 11.46163.$

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- This person is made better off by purchasing fair insurance.
- The maximum insurance premium (*x*) he or she would be willing to pay can be determined by solving the following equation.

$$E_{wtp}[U(W)] = U(100,000 - x)$$

= ln(100,000 - x) = 11.45714

Therefore,

$$100,000 - x = e^{11.45714},$$
$$x = 5,426.$$

Measuring Risk Aversion

• The most commonly used measure of risk aversion was developed by J. W. Pratt in the 1960s. It is defined as

$$r(W) = -\frac{U''(W)}{U'(W)}$$

Because U''(W) < o from a diminishing marginal utility of wealth, r(W) is positive.

• This measure is not affected by which particular von Neumann-Morgenstern ordering is used.

Risk aversion and insurance premiums

- Suppose the winnings from a fair bet are denoted by the random variable *h*, with *E*(*h*) = 0.
- Let *p* be the size of the insurance premium that would make the individual indifferent between taking the fair bet *h* and paying *p* with certainty to avoid the gamble:

$$\boldsymbol{E}[U(W+h)] = U(W-\boldsymbol{p}),$$

where W is the individual's current wealth.

- Expand both sides of the equation using Taylor's series.
- Because *p* is a fixed amount, a linear approximation to the right side of the equation will suffice:

 $U(W-p) = U(W) - \frac{p}{V'}(W) + \text{ higher - order terms}$

• For the left side, we need a quadratic approximation to allow for the variability in the gamble, *h*:

$$E[U(W+h)] = E\left[U(W) + hU'(W) + \frac{h^2}{2}U''(W) + \text{ higher - order terms}\right]$$
$$= U(W) + E(h)U'(W) + \frac{E(h^2)}{2}U''(W) + \text{ higher - order terms.}$$

• Recall E(h) = 0, let $k = \frac{E(h^2)}{2}$ and drop the higher-order terms, we have

$$U(W) - pU'(W) \approx U(W) + kU''(W)]$$

$$p \approx -\frac{kU''(W)}{U'(W)} = kr(W)$$

• The amount that a risk-averse individual is willing to pay to avoid a fair bet is approximately proportional to Pratt's risk aversion measure.

- An important question is whether risk aversion increase or decreases with wealth. It depends on the precise shape of the utility function.
- If utility is quadratic in wealth,

$$U(W) = a + bW + cW^2,$$

where b > 0 and c < 0, then Pratt's risk aversion measure is

$$r(W) = -\frac{U''(W)}{U'(W)} = \frac{-2c}{b+2cW},$$

which increases as wealth increases because

$$\frac{\partial r(W)}{\partial W} = \frac{4c^2}{(b+2cW)^2} > 0$$

<ロト<団ト<主ト<主ト 20/37 • If utility is logarithmic in wealth, $U(W) = \ln W$, then we have

$$r(W) = -\frac{U^{\prime\prime}(W)}{U^{\prime}(W)} = \frac{1}{W},$$

which decreases as wealth increases.

• The exponential utility function

$$U(W) = -e^{-AW}$$

(where *A* is a positive constant) exhibit constant absolute risk aversion over all rangees of wealth because

$$r(W) = -\frac{U''(W)}{U'(W)} = \frac{A^2 e^{-AW}}{A e^{-AW}} = A.$$

This feature of the exponential utility function can be used to provide numerical estimate of the willingness to pay to avoid gambles.

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Example 7.3 Constant Risk Aversion

- Suppose an individual whose initial wealth is *W*_o and whose utility function exhibits constant absolute risk aversion is facing a fair gamble of \$1,000. How much (*f*) would he or she pay to avoid the risk?
- To find *f*, we set up the following equation:

$$-e^{-A(W_0-f)} = -\frac{1}{2}e^{-A(W_0+1,000)} - \frac{1}{2}e^{-A(W_0-1,000)},$$

or $e^{Af} = \frac{1}{2}e^{-1,000A} + \frac{1}{2}e^{1,000A}$

- The willingness to pay to avoid a given gamble is independent of initial wealth (*W*_o).
- If *A* = 0.0001, then *f* = 49.9; If *A* = 0.0003, then *f* = 147.8.
- Values of the risk aversion parameter *A* in these ranges are sometimes used for empirical investigations.

 It wealth *W* is a Normal random variable with mean μ and variance σ². Its probability density function is

$$f(W) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-(W-\mu)^2/2\sigma^2}.$$

• If this person's utility for wealth is $U(W) = -e^{-AW}$, then the expected utility over risky wealth is

$$E[U(W)] = \int_{-\infty}^{\infty} U(W)f(W)dW$$
$$= \frac{1}{\sqrt{2\pi\sigma^2}} \int_{-\infty}^{\infty} -e^{-AW}e^{-(W-\mu)^2/2\sigma^2}dW$$

• Let $z = (W - \mu)/\sigma$, then $W = \mu + \sigma z$, $dW = \sigma dz$, then

$$E[U(W)] = \frac{1}{\sqrt{2\pi\sigma^2}} \int_{-\infty}^{\infty} e^{-A(\sigma z + \mu)} e^{-z^2/2} \sigma dz$$

= $\frac{1}{\sqrt{2\pi\sigma^2}} \int_{-\infty}^{\infty} e^{-(z + A\sigma)^2/2} e^{(-A\mu + A^2\sigma^2/2)} \sigma dz$
= $e^{-A(\mu - A\sigma^2/2)} \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} e^{-(z + A\sigma)^2/2} dz$
= $e^{-A(\mu - A\sigma^2/2)} = e^{-A} \exp(\mu - A\sigma^2/2)$

• This is simply the monotonic transformation of $\mu - A\sigma^2/2$. This person's preferences can be represented by

$$\mu - \frac{A}{2}\sigma^2 = CE$$

This person would be indifferent between his or her risky wealth (Normally distributed with mean μ and variance σ^2) and certain wealth with mean *CE* and no variance.

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Relative risk aversion

- It is unlikely that the willingness to pay to avoid a given gamble is independent of a person's wealth.
- A more appealing assumption may be that such willingness to pay is inversely proportional to wealth and that the expression

$$rr(W) = Wr(W) = -W\frac{U''(W)}{U'(W)}$$

might be approximately constant. The rr(W) function is a measure of *relative risk aversion*.

• The power utility function

$$U(W,R) = \begin{cases} W^R/R & \text{if } R < 1, R \neq 0\\ \ln W & \text{if } R = 0 \end{cases}$$

exhibits diminishing absolute risk aversion,

$$r(W) = -\frac{U''(W)}{U'(W)} = -\frac{(R-1)W^{R-2}}{W^{R-1}} = \frac{1-R}{W},$$

but constant relative risk aversion (CRRA),

$$rr(W) = Wr(W) = \mathbf{1} - \mathbf{R}$$

• Empirical evidence is generally consistent with values of *R* in the range of -3 to -1.

Example 7.4 Constant Relative Risk Aversion

- An individual with a constant relative risk aversion utility function will be concerned about proportional gains or loss of wealth.
- What fraction of initial wealth (*f*) such a person would be willing to give up to avoid a fair gamble of, say, 10% of initial wealth.
- Assume R = 0, so that $U(W, R) = \ln W$. That is

$$\ln[(1-f)W_{o}] = 0.5\ln(1.1W_{o}) + 0.5\ln(0.9W_{o}).$$

$$\ln(1-f) = 0.5[\ln 1.1 + \ln 0.9] = \ln 0.99^{0.5}$$

$$1-f = 0.99^{0.5} = 0.995$$

$$f = 0.005.$$

A person will sacrifice up to 0.5% of wealth to avoid a 10 percent gamble.

• For the case of R = -2, $U(W) = \frac{W^{-2}}{-2}$. Therefore

$$\frac{[(1-f)W_0]^{-2}}{-2} = 0.5 \frac{[1.1W_0]^{-2}}{-2} + 0.5 \frac{[0.9W_0]^{-2}}{-2}$$
$$\frac{1}{(1-f)^2} = \frac{0.5}{1.1^2} + \frac{0.5}{0.9^2}$$
$$f = 0.015 = 1.5\%$$

• The more risk-averse (R = -2 v.s. R = 0) person would be willing to give up 1.5% of the initial wealth to avoid a 10% gamble.