

Lecture 4: Demodulation with Noise: Performance Analysis

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Lecture Date: 3/22, 2017

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Outline

Detection Performance Analysis

1. M-ary PAM
2. QAM
3. PSK
4. Symbol Error Rate (SER) and Bits Error Rate (BER) v.s. E_b/N_0 .

Reliable Communication

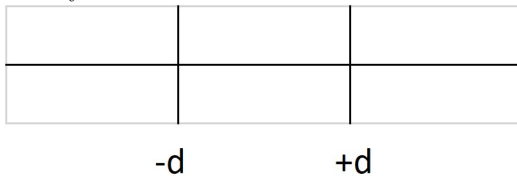
1. Repetition coding
2. Energy-Efficient reliable communication
3. Rate-Efficient

Recap

under iid Gaussian noise to all dimensions, ML detection in multi-dimensional space \equiv MD detection.

Performance Analysis

1. Binary-PAM

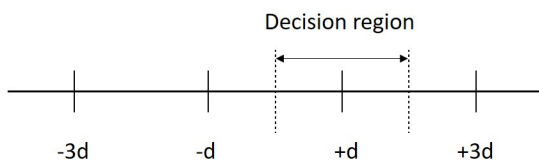


$$y = x + z, \quad x \in A = \{-d, d\}, \quad z \approx N(0, \sigma^2)$$

$$P_e = P_r\{x \neq \hat{x}\} = Q(d/\sigma) = Q(SNR^{1/2})$$

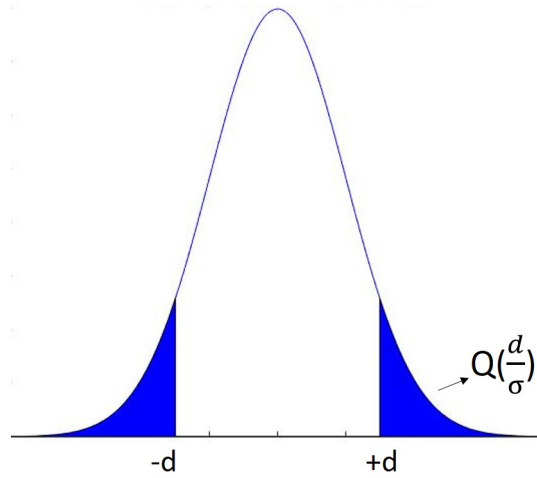
2. M-ary PAM

$$M = 2^l \quad (l = 2)$$


 $y = x + z, \quad x \in A$ Symbol probability of error, symbol error rate.

$$\begin{aligned}
 P_e = P_r\{x \neq \hat{x}\} &= P_r\{\hat{x} \neq d | x = d\} \times P_r\{x = d\} \\
 &+ P_r\{\hat{x} \neq 3d | x = 3d\} \times P_r\{x = 3d\} \\
 &+ P_r\{\hat{x} \neq -d | x = -d\} \times P_r\{x = -d\} \\
 &+ P_r\{\hat{x} \neq -3d | x = -3d\} \times P_r\{x = -3d\}
 \end{aligned}$$

假設事前機率 $P_r\{x = d\} = P_r\{x = 3d\} = P_r\{x = -d\} = P_r\{x = -3d\} = 1/4$
 Given $x = d$, $\{\hat{x} \neq d\} \Leftrightarrow y \notin (0, 2d)$, assuming $y \approx N(d, \sigma^2)$



Given $x = 3d$
 $\{\hat{x} \neq 3d\} \Leftrightarrow \{y < 2d\} \Leftrightarrow \{y - 3d < -d\} \Leftrightarrow \{y - 3d/\sigma < -d/\sigma\}$
 $P_r\{\hat{x} \neq 3d|x = 3d\} = P_r\{N(0, 1) < -d/\sigma\} = Q(d/\sigma)$

Hence, $P_e = 2Q(d/\sigma) \times 1/4 + Q(d/\sigma) \times 1/4 + Q(d/\sigma) \times 1/4 + 2Q(d/\sigma) \times 1/4 = \frac{3}{2}Q(d/\sigma)$

Exercise: compute the symbol error rate $P_e = P_r\{\hat{x} \neq x\}$ for $x \in A$, $A : s^l$ -ary PAM, where the distance between neighboring constellation point is $2d$

Performance Analysis:

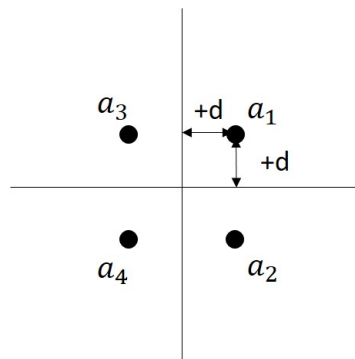
computation of symbol energy, define $SNR = E_s/\sigma^2$

$l = 1$: $E_s = d^2$, $SNR = d^2/\sigma^2$, $P_e = Q(d/\sigma) = Q(SNR^{1/2}) \approx e^{-SNR/2}$

$l = 2$: $E_s = 1/2 \times (d^2 + (3d)^2) = 5d^2$, $SNR = 5d^2/\sigma^2$, $P_e = \frac{3}{2}Q(d/\sigma) = Q(SNR^{1/2}) \approx e^{-SNR/10}$

若要得到相同 P_e , 需讓距離減少。

3. M-ary QAM



- 4 QAM

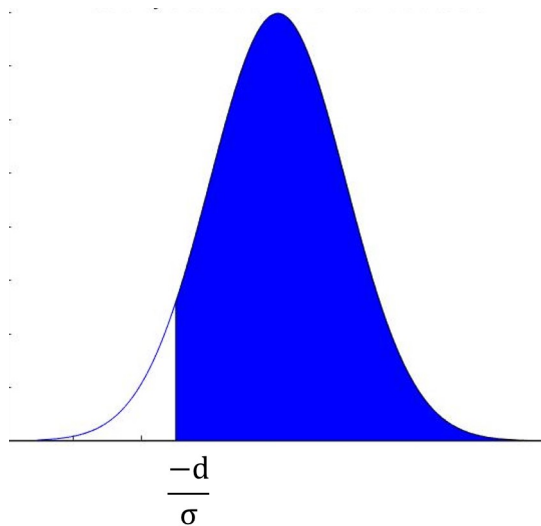
$$M = 2^{2l}$$

$$\mathbf{x} = (x_1, x_2), \mathbf{y} = (y_1, y_2)$$

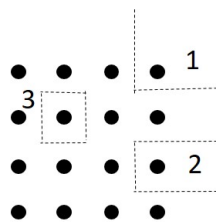
$$\begin{aligned}
 P_r\{\hat{x} \neq a_1 | x = a_1\} &= P_r\{x \notin \text{First Quadrant} | x = a_1\} \\
 &= P_r\{y_1 < 0 \text{ or } y_2 < 0 | x_1 = d, x_2 = d\} \\
 &= 1 - P_r\{y_1 > 0 \text{ and } y_2 > 0 | x_1 = d, x_2 = d\} \\
 &= 1 - P_r\{N(d, \sigma^2) > 0\}^2 \\
 &= 1 - P_r\{N(0, 1) > -d/\sigma\}^2 \\
 &= 1 - (1 - Q(d/\sigma))^2 \\
 &= 2Q(d/\sigma) - (Q(d/\sigma))^2
 \end{aligned}$$

$SNR = E_s / (2\sigma^2) = 2d^2 / (2\sigma^2) = d^2 / \sigma^2$
 union bound: $P_r\{A \cup B\} \leq P_r\{A\} + P_r\{B\}$

$$\begin{aligned}
 P_{e,4QAM} &= 2Q(d/\sigma) - Q(d/\sigma)^2 \\
 &= 2Q(SNR^{1/2}) - Q(SNR^{1/2})^2 \\
 &\approx 2Q(SNR^{1/2})
 \end{aligned}$$



- 16 QAM (M=16, l=2)



分成三種 case, 利用 union bound:

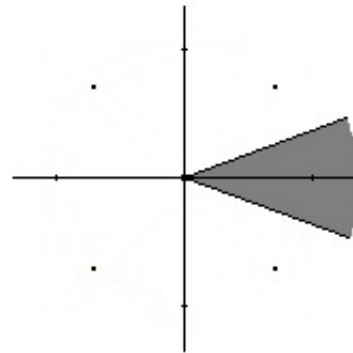
- 1 $\leq 2Q(d/\sigma)$
- 2 $\leq Q(d/\sigma) + 2Q(d/\sigma) = 3Q(d/\sigma)$
- 3 $2Q(d/\sigma) + 2Q(d/\sigma) = 4Q(d/\sigma)$

Exercise: for M-ary QAM, $M = 2^{2l}$
 Compute

- (1) the exact SER
- (2) the approximate SER using union bound

Compare the two nume:

4. M-ary PSK



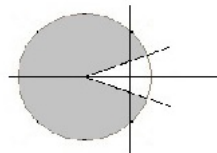
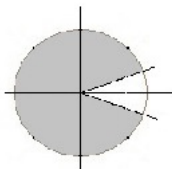
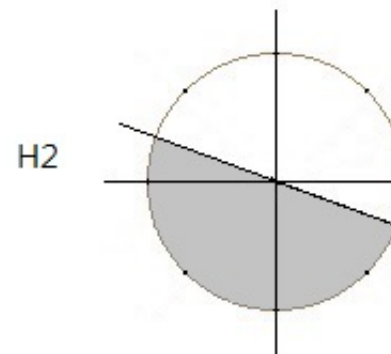
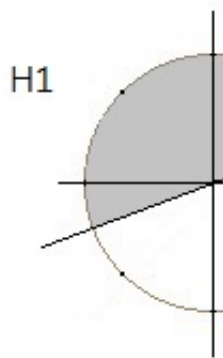
- 8 PSK (M=8, l=3)

$$M = 2^l$$

$$E_s = d^2, y = x + z, z = \begin{bmatrix} z_1 \\ z_2 \end{bmatrix}$$

$$SNR = \frac{E_s}{2\sigma^2} = \frac{d^2}{2\sigma^2}$$

$$\sim \dots [d] \dots$$

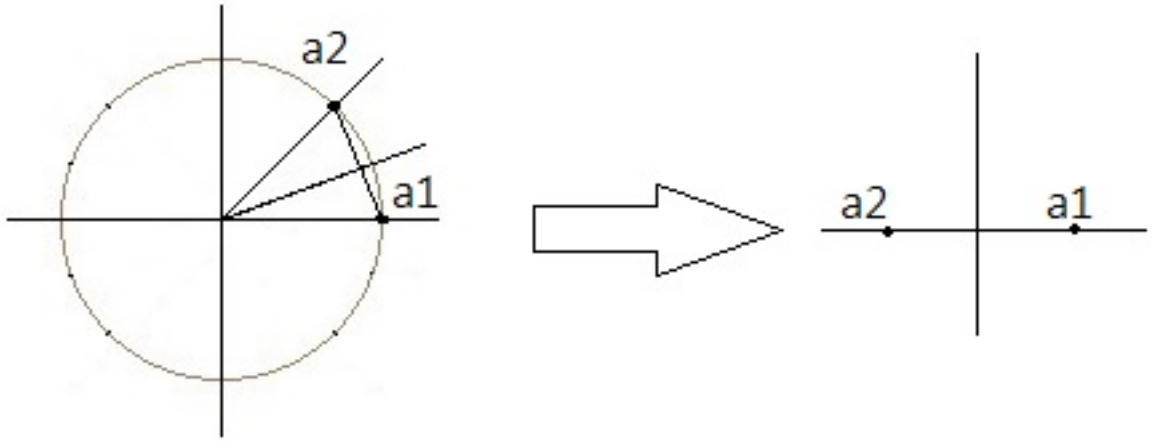


$$= P_r\{y \in H_1 \cup H_2 | x = a_1\}$$

$$\leq P_r\{y \in H_1 | x = a_1\} + P_r\{y \in H_2 | x = a_1\}$$

$$y \in H_1 \iff \|y - a_1\| > \|y - a_2\|$$

Consider a new binary detection problem in 2-dimension space in Fig6



$$\begin{aligned}
 P_e &= Q\left(\frac{\|a_1 - a_2\|}{2\sigma}\right) \\
 z &\sim N[0, \sigma^2 I_n] \quad z' = Rz \quad R = \text{rotation matrix} \\
 &\Rightarrow P_e \leq 2Q\left(\frac{d \sin \frac{\pi}{8}}{\sigma}\right) \\
 P_r\{y \in H_1 | x = a_1\} \\
 &= Q\left(\frac{\|a_1 - a_2\|}{2\sigma}\right) \\
 &= Q\left(\frac{d \sin \frac{\pi}{8}}{\sigma}\right) \leq P_r\{y \in (H_1 \cup H_2) | x = a_1\} \\
 &\Rightarrow Q\left(\frac{d \sin \frac{\pi}{8}}{\sigma}\right) \leq P_e \leq 2Q\left(\frac{d \sin \frac{\pi}{8}}{\sigma}\right)
 \end{aligned}$$

5. Symbol Error Rate (SER) and Bits Error Rate (BER) v.s. E_b/N_0 .

(a) Energy $E_b \equiv$ energy per bit $= \frac{E_s}{l}$
 $l =$ Number of bits per symbol

(b) P.S.D. of WGN process: $\frac{N_0}{2}$ each real dimension at symbol level $z^{(I)}[m] \sim N(0, \sigma^2)$
 $z^{(Q)}[m] \sim N(0, \sigma^2) \quad \sigma^2 = \frac{N_0}{2}$

(c) $SNR_{symbol} = SNR_{bit} * l$
 Example: 4-QAM(4-PSK)

i. Gray Mapping: $P_{e,b1}$

$$\begin{aligned}
 &= \frac{1}{4} P_r\{b1' \neq 0 | b1 = 0, b2 = 0\} \\
 &= \frac{1}{4} P_r\{b1' \neq 0 | b1 = 0, b2 = 1\} \\
 &= \frac{1}{4} P_r\{b1' \neq 1 | b1 = 1, b2 = 1\} \\
 &= \frac{1}{4} P_r\{b1' \neq 1 | b1 = 1, b2 = 0\} \\
 &= \frac{1}{4} Q\left(\frac{d}{\sigma}\right) * 4
 \end{aligned}$$

$$\begin{aligned}
 P_{e,b2} \\
 &= \frac{1}{4} P_r\{b2' \neq 0 | b1 = 0, b2 = 0\} \\
 &= \frac{1}{4} P_r\{b2' \neq 0 | b1 = 0, b2 = 1\} \\
 &= \frac{1}{4} P_r\{b2' \neq 1 | b1 = 1, b2 = 1\} \\
 &= \frac{1}{4} P_r\{b2' \neq 1 | b1 = 1, b2 = 0\} \\
 &= P_{e,b1}
 \end{aligned}$$

$$BER = P_{e,total} = \frac{1}{2}(P_{e,b1} + P_{e,b2}) = Q\left(\frac{d}{\sigma}\right)$$

ii. Nature Mapping: $P_{e,b1}$

$$\begin{aligned}
 &= \frac{1}{4} P_r\{b1' \neq 0 | b1 = 0, b2 = 0\} \\
 &= \frac{1}{4} P_r\{b1' \neq 0 | b1 = 0, b2 = 1\} \\
 &= \frac{1}{4} P_r\{b1' \neq 1 | b1 = 1, b2 = 1\} \\
 &= \frac{1}{4} P_r\{b1' \neq 1 | b1 = 1, b2 = 0\} \\
 &= \frac{1}{4} Q\left(\frac{d}{\sigma}\right) * 4
 \end{aligned}$$

$$\begin{aligned}
P_{e,b2} &= 4 * P_r\{b2' \neq 0 | b1 = 0, b2 = 0\} \\
&\leq 4 * \frac{1}{4} 2Q\left(\frac{d}{\sigma}\right) \\
&= 2Q\left(\frac{d}{\sigma}\right) \\
P_{eb} &\approx \frac{3}{2} Q\left(\frac{d}{\sigma}\right)
\end{aligned}$$

The Principle in designing bit to symbol mapping:

- (a) equal-protection at all information bits.
- (b) minimize the number of "bit-level" nearest neighbor.
 \Rightarrow Gray Mapping

- (a) PAM: 1 bits per symbol 2^l -PAM (1-dimision space)
- (b) QAM: 2l bits per symbol 2^{2l} -QAM (2-dimision space)
- (c) PSK: 1 bits per symbol 2^l -PSK(2-dimision space)

Consider sending a "file" using the method discussed above

- (a) Divide the file into chunks, each chunk corresponds to a symbol
- (b) Each symbol has symbol-error-rate(SER), $P_{e,s}$
 $P_{e,F} = 1 - (1 - P_{e,s})^n$ n:number of symbols// Example: $P_{e,s} = 10^{-4}$ by using sufficient amount of power
 $n = 250$ $P_{e,F} = 1 - (1 - 10^{-4})^{250} \approx \frac{25}{100}$

Reliable Communication

1. Repetition Coding

bit \rightarrow Repetition Coding

\rightarrow { bit bit bitbit}(n times)

\rightarrow Modulation(Binary PAM) $\rightarrow y = [x_1, x_2, \dots, x_n]$

$$b = 0 \quad x = \begin{bmatrix} -1 \\ -1 \\ \cdot \\ \cdot \\ -1 \end{bmatrix} * d = u_0$$

$$b = 1 \quad x = \begin{bmatrix} 1 \\ 1 \\ \cdot \\ \cdot \\ 1 \end{bmatrix} * d = u_1$$

$$P_e = Q\left(\frac{\|u_0 - u_1\|}{2\sigma}\right) = Q\left(\sqrt{\frac{nd^2}{\sigma^2}}\right) \rightarrow 0 \text{ as } n \rightarrow \infty$$

$$\approx e^{-\frac{nd^2}{2\sigma^2}} = e^{-\frac{n}{2} * SNR}$$

$$\text{Rate} : \frac{1}{n} \text{ bit/symbol} \rightarrow 0 \text{ as } n \rightarrow \infty$$

$$\text{Energy per bit} : nd^2 \rightarrow \infty \text{ as } n \rightarrow \infty$$