

SPRING 2010

即時控制系統設計
Design of Real-Time Control Systems

Lecture 24
Controller Design of Digital Control Systems

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Outline

- Design of Digital Control Systems
 - Transfer Function Design Methods
 - > Design by Emulation
 - > Discrete Design
 - State-Space Design Methods

Introduction

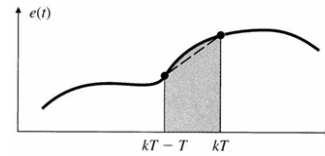
- Two basic digital controller design techniques:
 1. Emulation:
 - Design a **continuous** compensation $D(s)$ by using any **CT** controller design methods
 - **Approximate** that $D(s)$ by using any **approximation methods** such as Tustin's Method
 2. Discrete Design:
 - **Model** in **DT** (difference equations)
 - **Design** in **DT** (z-transform)

Design by Emulation

- Design by emulation:
 1. Design a **continuous** compensation
 2. **Digitalize** the continuous compensation
 3. Use **discrete** analysis, simulation, or experimentation
- Design techniques:
 1. Tustin's Method or **bilinear approximation**
 2. **Matched Pole-Zero method (MPZ)**
 3. **Modified Matched Pole-Zero method (MMPZ)**

- Tustin's method:

$$\frac{U(s)}{E(s)} = D(s) = \frac{1}{s}$$



$$\begin{aligned} \Rightarrow u[kT] &= \int_0^{kT-T} e(t)dt + \int_{kT-T}^{kT} e(t)dt \\ &= u[kT-T] + \text{area under } e(t) \text{ over last } T \end{aligned}$$

$$\Rightarrow u[k] = u[k-1] + \frac{T}{2} [e[k-1] + e[k]]$$

$$\Rightarrow \frac{U(z)}{E(z)} = D(z) = \frac{T}{2} \left(\frac{1+z^{-1}}{1-z^{-1}} \right) = \frac{1}{\frac{2}{T} \left(\frac{1-z^{-1}}{1+z^{-1}} \right)}$$

Franklin et al. 2002

- Tustin's method:

$$\frac{U(s)}{E(s)} = D(s) = \frac{a}{s+a}$$

$$\Rightarrow \frac{U(z)}{E(z)} = D(z) = \frac{a}{\frac{2}{T} \left(\frac{1-z^{-1}}{1+z^{-1}} \right) + a}$$

$$\Rightarrow s = \frac{2}{T} \left(\frac{1-z^{-1}}{1+z^{-1}} \right)$$

for every occurrence of s in any $D(s)$
yields a $D(z)$ on the trapezoidal integration

Franklin et al. 2002

- Tustin's method:

$$D(s) = 10 \frac{\frac{s}{2} + 1}{\frac{s}{10} + 1}$$

$$w_s = 25 \times w_{BW} = 25 \times 10 = 250 \text{ rad/sec}$$

$$f_s = w_s / (2\pi) \approx 40 \text{ Hz}$$

$$T = \frac{1}{f_s} = \frac{1}{40} = 0.025 \text{ sec}$$

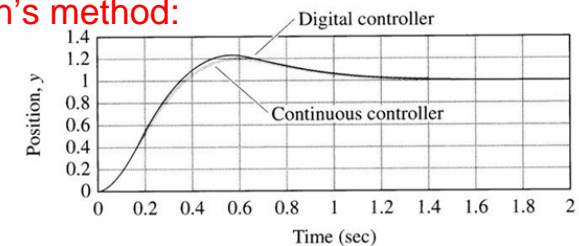
```
sysDs = tf( 10*[0.5 1], [0.1 1]);
sysDd = c2d( sysDc, 0.025, 'tustin');
```

$$\Rightarrow D(z) = \frac{45.56 - 43.33z^{-1}}{1 - 0.7778z^{-1}}$$

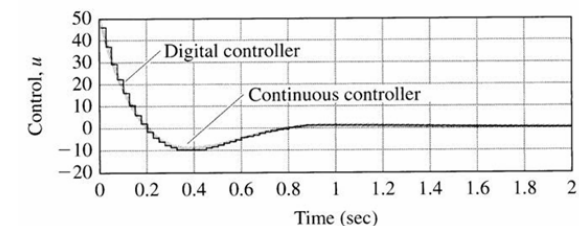
$$\Rightarrow u[k] = 0.7778u[k-1] + 45.56e[k] - 43.33e[k-1]$$

Franklin et al. 2002

- Tustin's method:



(a)



(b)

Franklin et al. 2002

- Matched Pole-Zero (MPZ) method:

$$z = e^{sT}$$

1. Map poles and zeros according to the relation
2. If the numerator is of lower order than the denominator, add powers of $(z+1)$ to the numerator until numerator and denominator are of equal order
3. Set the DC or low-frequency gain of $D(z)$ = that of $D(s)$

- Matched Pole-Zero (MPZ) method:

- Case 1:

$$D(s) = K_c \frac{s+a}{s+b}$$

$$\Rightarrow D(z) = K_d \frac{z - e^{-aT}}{z - e^{-bT}}$$

- By the Final Value Theorem:

$$K_c \frac{a}{b} = K_d \frac{1 - e^{-aT}}{1 - e^{-bT}}$$

$$\text{or } K_d = K_c \frac{a}{b} \left(\frac{1 - e^{-bT}}{1 - e^{-aT}} \right)$$

- Matched Pole-Zero (MPZ) method:

- Case 2:

$$D(s) = K_c \frac{s+a}{s(s+b)}$$

$$\Rightarrow D(z) = K_d \frac{(z+1)(z - e^{-aT})}{(z-1)(z - e^{-bT})}$$

- By the Final Value Theorem:

$$\Rightarrow K_d = K_c \frac{a}{2b} \left(\frac{1 - e^{-bT}}{1 - e^{-aT}} \right)$$

- Matched Pole-Zero (MPZ) method:

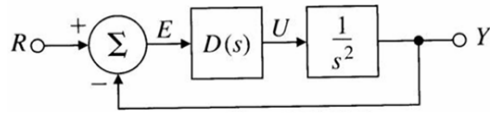
- The same power of z in the num & den of $D(z)$:

$$\frac{U(z)}{E(z)} = D(z) = K_d \frac{1 - \alpha z^{-1}}{1 - \beta z^{-1}}$$

$$\alpha = e^{-aT} \quad \& \quad \beta = e^{-bT}$$

$$\Rightarrow u[k+1] = \beta u[k] + K_d [e[k+1] - \alpha e[k]]$$

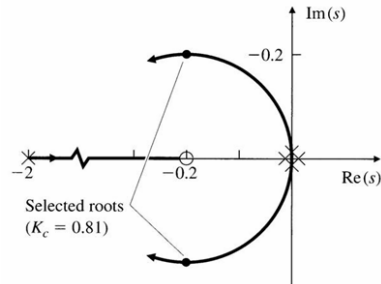
- Matched Pole-Zero (MPZ) method:
 - Space station attitude digital controller



$$w_n \approx 0.3 \text{ rad/sec}$$

$$\zeta = 0.7$$

$$\Rightarrow D(s) = 0.81 \frac{s + 0.2}{s + 2}$$



Franklin et al. 2002

- Matched Pole-Zero (MPZ) method:
 - Space station attitude digital controller

$$w_s = 0.3 \times 20 = 6 \text{ rad/sec}$$

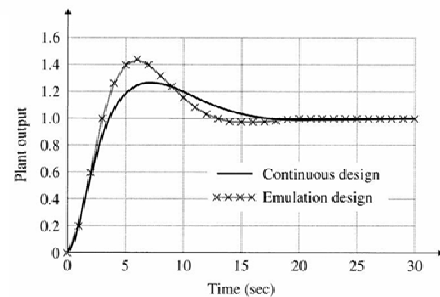
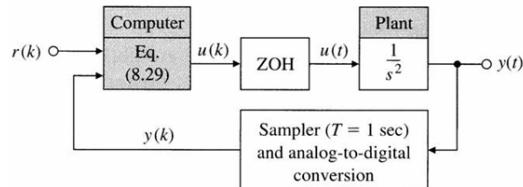
$$\Rightarrow T \approx 1 \text{ sec}$$

$$\Rightarrow D(z) = 0.389 \frac{z - 0.82}{z - 0.135} = \frac{0.389 - 0.319z^{-1}}{1 - 0.135z^{-1}}$$

$$\Rightarrow u[k + 1] = 0.135u[k] + 0.389e[k + 1] - 0.319e[k]$$

Franklin et al. 2002

- Matched Pole-Zero (MPZ) method:
 - Space station attitude digital controller



Franklin et al. 2002

- Modified Matched Pole-Zero (MMPZ) method:
 - $u[k+1]$ depends only on $e[k]$, but not $e[k+1]$

$$D(s) = K_c \frac{s + a}{s(s + b)}$$

$$\Rightarrow D(z) = K_d \frac{(z - e^{-aT})}{(z - 1)(z - e^{-bT})}$$

$$\Rightarrow K_d = K_c \frac{a}{b} \left(\frac{1 - e^{-bT}}{1 - e^{-aT}} \right)$$

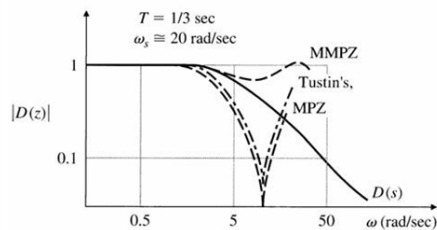
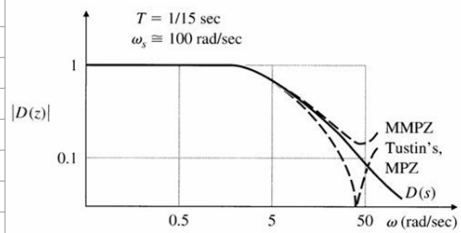
$$\Rightarrow u[k + 1] = (1 + e^{-bT})u[k] - e^{-bT}u[k - 1] + K_d [e[k] - e^{-aT}e[k - 1]]$$

Franklin et al. 2002

Comparison of Digital Approximation Methods:

$$D(s) = \frac{5}{s + 5}$$

Method	w_s	
	100 rad/sec	20 rad/sec
MPZ	$0.143 \frac{z+1}{z-0.715}$	$0.405 \frac{z+1}{z-0.189}$
MMPZ	$0.285 \frac{1}{z-0.715}$	$0.811 \frac{1}{z-0.189}$
Tustin's	$0.143 \frac{z+1}{z-0.713}$	$0.454 \frac{z+1}{z-0.0914}$



Franklin et al. 2002

Design of Digital Control Systems

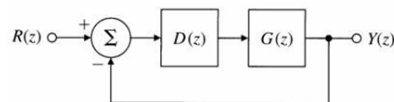
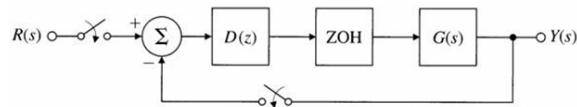
Transfer Function Design Methods

> Design by Emulation

> Discrete Design

State-Space Design Methods

The Exact Discrete Equivalent:



$$G(z) = (1 - z^{-1}) \mathcal{Z} \left\{ \frac{G(s)}{s} \right\}$$

$$\Rightarrow \frac{Y(z)}{R(z)} = \frac{D(z)G(z)}{1 + D(z)G(z)}$$

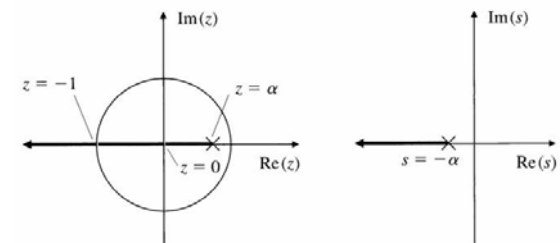
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Discrete Root Locus: $G(s) = \frac{a}{s + a}$ & $D(z) = K$

$$\Rightarrow G(z) = (1 - z^{-1}) \mathcal{Z} \left\{ \frac{a}{s(s + a)} \right\}$$

$$= (1 - z^{-1}) \left[\frac{(1 - e^{-aT})z^{-1}}{(1 - z^{-1})(1 - e^{-aT}z^{-1})} \right]$$

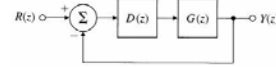
$$= \frac{1 - e^{-aT}}{z - e^{-aT}}$$



Franklin et al. 2002

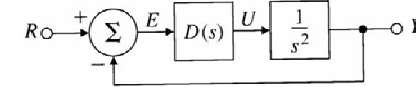
Feedback Properties:

- **Proportional:** $u[k] = K e[k] \Rightarrow D(z) = K$
- **Derivative:** $u[k] = K T_D [e[k] - e[k-1]]$
 $\Rightarrow D(z) = K T_D (1 - z^{-1}) = k_D \frac{z-1}{z}$
- **Integral:** $u[k] = u[k-1] + \frac{K_p}{T_I} e[k]$
 $\Rightarrow D(z) = \frac{K}{T_I} \left(\frac{1}{1 - z^{-1}} \right) = k_I \frac{z}{z-1}$
- **Lead Compensation:**
 $u[k+1] = \beta u[k] + K [e[k+1] - \alpha e[k]]$
 $\Rightarrow D(z) = K \frac{1 - \alpha z^{-1}}{1 - \beta z^{-1}}$



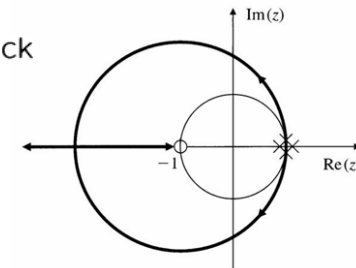
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Space Station Digital Controller example:



$$G(z) = \frac{T^2}{2} \left[\frac{z+1}{(z-1)^2} \right] = \frac{1}{2} \left[\frac{z+1}{(z-1)^2} \right]$$

$T = 1$

with **proportional** feedback

Franklin et al. 2002

Space Station Digital Controller example:

- **P + D feedback**

$$\Rightarrow U(z) = K [1 + T_D (1 - z^{-1})] E(z)$$

$$\Rightarrow D(z) = K \frac{z - \alpha}{z}$$

$$w_n \approx 0.3 \text{ rad/sec} \Rightarrow z = 0.78 \pm 0.18j$$

$$\zeta = 0.7$$

Franklin et al. 2002

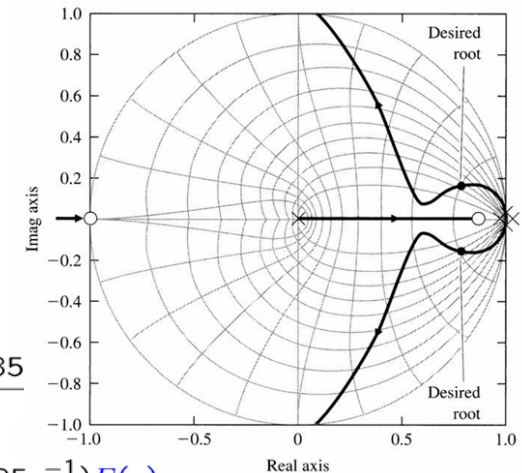
Space Station Digital Controller example:

- **P + D feedback**

$$\Rightarrow D(z) = 0.374 \frac{z - 0.85}{z}$$

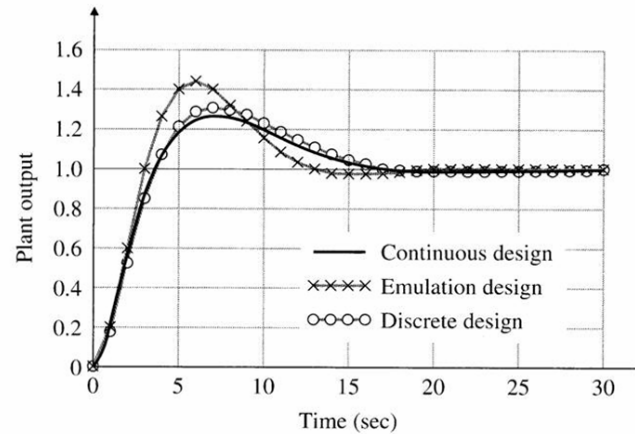
$$\Rightarrow U(z) = 0.374(1 - 0.85z^{-1})E(z)$$

$$\Rightarrow u[k+1] = 0.374e[k+1] - 0.318e[k]$$



Franklin et al. 2002

Step Response of the continuous & digital systems:



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Design of Digital Control Systems

- Design by Emulation
- Discrete Design
- Transfer Function Design Methods
- State-Space Design Methods

State-Space Design Methods

State-Space Model:

$$\dot{\mathbf{x}}(t) = \mathbf{F}\mathbf{x}(t) + \mathbf{G}u(t)$$

$$y(t) = \mathbf{H}\mathbf{x}(t) + Ju(t)$$

$$\Rightarrow \mathbf{x}(t) = e^{\mathbf{F}(t-t_0)}\mathbf{x}(t_0) + \int_{t_0}^t e^{\mathbf{F}(t-\tau)}\mathbf{G}u(\tau)d\tau$$

$$\text{Let } t = kT + T \quad \& \quad t_0 = kT$$

$$\Rightarrow \mathbf{x}(kT + T) = e^{\mathbf{F}T}\mathbf{x}(kT) + \int_{kT}^{kT+T} e^{\mathbf{F}(kT+T-\tau)}\mathbf{G}u(\tau)d\tau$$

Franklin et al. 2002

State-Space Design Methods

State-Space Model:

Let $u(\tau)$ be piecewise constant

through T

$$u(\tau) = u(kT), \quad kT \leq \tau < kT + T$$

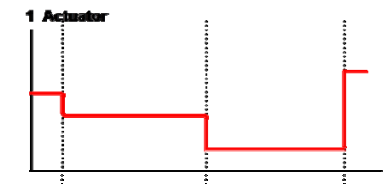
$$\text{Let } \eta = kT + T - \tau$$

$$\Rightarrow \mathbf{x}(kT + T) = e^{\mathbf{F}T}\mathbf{x}(kT) + \left(\int_0^T e^{\mathbf{F}\eta}d\eta \right) \mathbf{G}u(kT)$$

$$\text{Let } \Phi = e^{\mathbf{F}T} \quad \& \quad \Gamma = \left(\int_0^T e^{\mathbf{F}\eta}d\eta \right) \mathbf{G}$$

$$\text{Then,} \quad \begin{aligned} \mathbf{x}[k+1] &= \Phi\mathbf{x}[k] + \Gamma u[k] \\ y[k] &= \mathbf{H}\mathbf{x}[k] + Ju[k] \end{aligned}$$

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- Discrete Transfer Function:

$$\begin{aligned} \mathbf{x}[k+1] &= \Phi \mathbf{x}[k] + \Gamma u[k] \\ y[k] &= \mathbf{H} \mathbf{x}[k] \end{aligned}$$

$$\begin{aligned} z\mathbf{X}(z) &= \Phi \mathbf{X}(z) + \Gamma U(z) \\ Y(z) &= \mathbf{H} \mathbf{X}(z) \end{aligned}$$

$$(z\mathbf{I} - \Phi) \mathbf{X}(z) = \Gamma U(z)$$

$$\Rightarrow \frac{Y(z)}{U(z)} = G(z) = \mathbf{H} (z\mathbf{I} - \Phi)^{-1} \Gamma$$

- Discrete SS Model of $1/s^2$:

$$\begin{aligned} \dot{\mathbf{x}} &= \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \mathbf{x} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u \\ y &= \begin{bmatrix} 1 & 0 \end{bmatrix} \mathbf{x} \end{aligned}$$

$$\Phi = e^{\mathbf{F}T} = \mathbf{I} + \mathbf{F}T + \frac{\mathbf{F}^2 T^2}{2!} + \dots$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} T + \frac{\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}^2 T^2}{2!} + \dots$$

$$= \begin{bmatrix} 1 & T \\ 0 & 1 \end{bmatrix}$$

- Discrete SS Model of $1/s^2$:

$$\Gamma = \left(\int_0^T e^{\mathbf{F}\eta} d\eta \right) \mathbf{G} = \sum_{k=0}^{\infty} \frac{\mathbf{F}^k T^{k+1}}{(k+1)!} \mathbf{G}$$

$$= \left(\mathbf{I} + \mathbf{F} \frac{T}{2!} \right) T \mathbf{G}$$

$$= \left(\begin{bmatrix} T & 0 \\ 0 & T \end{bmatrix} + \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \frac{T^2}{2} \right) \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} T^2/2 \\ T \end{bmatrix}$$

$$\Rightarrow G(z) = \frac{Y(z)}{U(z)} = \mathbf{H} (z\mathbf{I} - \Phi)^{-1} \Gamma = \frac{T^2}{2} \left[\frac{z+1}{(z-1)^2} \right]$$

- Pole Placement by State Feedback:

$$\alpha(z) = \det(z\mathbf{I} - \Phi)$$

If the system is **controllable**

$$\mathbf{C} = \begin{bmatrix} \Gamma & \Phi\Gamma & \Phi^2\Gamma & \dots & \Phi^{n-1}\Gamma \end{bmatrix} \text{ is full-rank}$$

$$u[k] = -\mathbf{K} \mathbf{x}[k]$$

$$\Rightarrow \det(z\mathbf{I} - \Phi + \Gamma\mathbf{K}) = \alpha_c(z)$$

▪ **Discrete Full-Order Estimator:**

$$\mathbf{x}[k+1] = \Phi \mathbf{x}[k] + \Gamma u[k]$$

$$y[k] = \mathbf{H} \mathbf{x}[k]$$

$$\bar{\mathbf{x}}[k+1] = \Phi \bar{\mathbf{x}}[k] + \Gamma u[k] + \mathbf{L} [y[k] - \mathbf{H} \bar{\mathbf{x}}[k]]$$

$$\tilde{\mathbf{x}}[k+1] = (\Phi - \mathbf{L}\mathbf{H}) \tilde{\mathbf{x}}[k] \quad (\tilde{\mathbf{x}} = \mathbf{x} - \bar{\mathbf{x}})$$

If the system is **observable**, $\mathcal{O} = \begin{bmatrix} \mathbf{H} \\ \mathbf{H}\Phi \\ \mathbf{H}\Phi^2 \\ \vdots \\ \mathbf{H}\Phi^{n-1} \end{bmatrix}$ is **full-rank**

$$\Rightarrow \det(z\mathbf{I} - \Phi + \mathbf{L}\mathbf{H}) = \alpha_e(z)$$

▪ **Hardware Characteristics:**

- A/D Converters
- D/A Converters
- Anti-Alias Prefilters
- The Computer
- Word-Size Effects
- Sample-Rate Selection