No.:

Name:

Computer Science Homework for Chapter 8

Due: 2010/05/19

1. Which of the following is a FIFO structure?

A. Array B. Stack C. Queue D. Tree

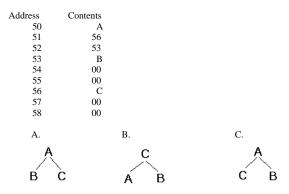
_____2. Which of the following is not a means of locating an entry in a linked storage structure?

A. Head pointer B. Child pointer C. Root pointer D. NIL pointer

_____3. If the number of nodes in a PARTIALLY FILLED binary tree is 2^n (where n is a positive integer), then the ENTIRE tree would contain at least

A. 2^{n+1} nodes B. 2^{2n} nodes C. 2^{n+1} - 1 nodes D. 2^{n+2} nodes

4. The table below represents a portion of a computer's main memory containing a binary tree. Each node consists of three cells, the first being data, the second being a pointer to the node's left child, and the third being a pointer to the node's right child. If the nil pointer is represented by 00 and the tree's root pointer contains 50, which of the following is a picture of the tree?



_____5. In a machine language, the technique in which an instruction contains the location of a pointer to the data to be manipulated is called

A. Immediate addressing B. Direct addressing C. Indirect addressing

_____6. In a machine language, the technique in which an instruction contains the DATA to be manipulated is called

A. Immediate addressing B. Direct addressing C. Indirect addressing

7. In the following table, connect the term to each phrase that gives the best description of the term. (40%)

Term			Descriptive Phrase
abstraction	I	A.	Contains the address at which an entity is stored
abstract data type	_	В. С.	Used to find entries in a homogeneous array The separation of internal implementation from external
Root			functionality
linked structure	I	D.	A general sequential storage structure
instance	I	Е.	A LIFO storage structure
	I	F.	A FIFO storage structure
stack	(G.	A "rectangular" storage structure that does not change in
top			size or shape
user-defined data type		H. I.	A storage structure that may contain siblings.
tree		1.	A storage structure template built by combining primitive types
list	J	J.	A custom-built data type including both data and operations
queue]	K.	A "type" whose instances are objects
class	1	L.	An entity conforming to a type
pointer		M.	A data storage system in which items are connected via pointers
NIL pointer	1	N.	The "head" of a stack
address polynomial	(0.	The top node of a tree
array	1	P.	Indicates the end